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Pringle presents his selections in chronological order and includes a synopsis of the story, a discussion of the author's overall contribution to fantasy literature, critical commentary on the title's significance, and a brief publishing history. An

introductory essay tackles the difficulty of defining fantasy, while a "Brief Bibliography" directs readers to other discussions of the genre. By no means a definitive subject guide, this entertaining volume should serve as a solid introduction to the elusive field of imaginative literature. Garion the farm boy did not believe in magic dooms, but then he did not know that soon he would be on a quest of unparalleled magic and danger when the dread evil God Torak was reawakened. Undreamed-Of Wonders From The Farthest Reaches Of Imagination In this second volume of the previous year's finest short fantastic fiction, acclaimed editor and anthologist David G. Hartwell showcases new works by stellar literary artists -- acknowledged masters of the genre and exceptionally talented newcomers alike. Astonishing worlds come alive in these pages -- realms of strange creatures and remarkable sorceries, as well as twisted shadow versions of our inhabited earthly plain. A

bold and breathtaking
compendium of tales --
including a new Earthsea story
from the incomparable Ursula
K. Le Guin -- Years's Best
Fantasy 2 is the state-of-the-art
of a unique and winning genre,
offering unforgettable
excursions into new realities
wondrous, bizarre,
enchanted...and terrifying.
Originally published: La Jolla,
CA: WildStorm, 2003. "Here Be
Dragons is a wonderful little
gem of a book. It's clever, it's
funny, and it's just so heart-
breakingly wholesome." The
Fantasy Inn A mid-life crisis, a
castle gardener, an unfaithful
steed, a dastardly hero, a
merciless king, and a dragon
that needs saving. With heroes
this bad who needs villains...
When Orus graduated from the
Cromalot School for Heroes he
was ready for a life of glory and
adventure. But after being
seduced by his first damsel in
distress, he quickly learns the
heroing life doesn't bring in the
steady income required to raise
a family. Twenty years later,
with his son all grown up and
his waistband all grown out, a

favour for a friend gives Orus
one last shot at the life he
always wanted. But any old
hero can slay a dragon, this old
hero has to save one. Perfect
for fans of authors such as Sir
Terry Pratchett and Douglas
Adams, Here Be Dragons is an
action packed, comic fantasy
full of unexpected heroes,
dastardly villains, chases,
escapes, questionable
employment practises, ill-
fitting trousers and an ill-
tempered donkey (as if there
was any other kind). At his
typewriter in little Cross Plains,
Texas, Robert E. Howard
created big characters--Bran
Mak Morn, Solomon Kane,
Conan the Barbarian--who
shaped the art of fantasy
fiction for generations. But
Howard would never know it.
On June 11, 1936, at the age of
thirty, he shot himself outside
his country home. Why would
he do it, and where could death
have taken him? Providence
Blue imagines the strange
underworld journey of Howard
after his suicide, through Texas
flatlands, ancient Egyptian
ruins, and New England city

gutters. Meanwhile, as his girlfriend Novalyne Price investigates what caused the tragedy, she is led to Providence, Rhode Island, home of the horror writer H. P. Lovecraft, where she makes a terrifying, life-changing discovery. In Providence decades later, aging grad student Joseph Bonaventure struggles to finish his dissertation on Lovecraft. When he and a young librarian, Fay O'Connell, chance upon some of the author's lost papers, this breakthrough locks both of them in a web of black magic, occult conspiracy, and dark cosmic forces--and ties them intimately to the fate of Robert E. Howard. Alongside a cast of Providence characters, including a local priest and a stray Chihuahua, Joseph and Fay join a supernatural quest for good against evil, heaven against hell, the Lamb of God against the horrors of oblivion. Written in a lean, direct style, with a native's sense of Rhode Island's geography and culture, David Pinault's Providence Blue pushes the

fantasy novel into new terrain, bringing the Cthulhu Mythos of H. P. Lovecraft into contact with the startling reality of Christian doctrine. The New York Times bestseller "The Shadow of the Wind is ultimately a love letter to literature, intended for readers as passionate about storytelling as its young hero."
—Entertainment Weekly (Editor's Choice) "One gorgeous read." —Stephen King
Barcelona, 1945: A city slowly heals in the aftermath of the Spanish Civil War, and Daniel, an antiquarian book dealer's son who mourns the loss of his mother, finds solace in a mysterious book entitled The Shadow of the Wind, by one Julián Carax. But when he sets out to find the author's other works, he makes a shocking discovery: someone has been systematically destroying every copy of every book Carax has written. In fact, Daniel may have the last of Carax's books in existence. Soon Daniel's seemingly innocent quest opens a door into one of Barcelona's darkest

secrets--an epic story of murder, madness, and doomed love. "I can command storms, summon fire and unmake stone," Balfruss growled. "It's dangerous to meddle with things you don't understand." Balfruss is a battlemage, sworn to fight and die for a country that fears and despises his kind. Vargus is a common soldier -- while mages shoot lightning from the walls of the city, he's down in the front lines getting blood on his blade. Talandra is a princess and spymaster, but the war may force her to risk everything and make the greatest sacrifice of all. Magic and mayhem collide in this explosive epic fantasy from a major new talent. A young man is transformed into a barbarian fighter in this adventurous series from "one of the leading masters of epic fantasy" (Publishers Weekly). In this complete collection of the high fantasy Seventh Sword series by Aurora Award-winning author Dave Duncan, Wallie Smith must face a new destiny and save an unfamiliar world

from evil forces. **The Reluctant Swordsman:** Wallie goes to the hospital and wakes up in the body of a barbarian swordsman, accompanied by a voluptuous slave girl and an eccentric priest babbling about the Goddess. When he learns the Goddess needs a swordsman, he reluctantly agrees to set off on her quest. **The Coming of Wisdom:** Wallie is staring death in the face when the Goddess gives him a new body and the fabled Sapphire Sword in return for being her champion. But Wallie and his weapon quickly find themselves outmatched in a world of high-stakes magic. **The Destiny of the Sword:** Wallie is entrusted by the presiding goddess with a mission to bring together all the swordsmen to finally defeat the sorcerers and their terrible technology. And while he's not quite convinced he should oblige, goddesses can be very persuasive . . . **The Death of Nnanji:** For fifteen years the truce has held, but now sorcerers have started killing swordsmen again and

swordsmen traitors are aiding them. Wallie, known now as Shonshu, must ride out to fight the war he hoped would never come, and his failure or success will determine the fate of the world for the next thousand years. A two-volume compilation presents the five previously published novels in the epic saga which begins with the theft of the protective Orb from Riva. A prestigious anthology series, *Best American Fantasy* is guest edited by Ann & Jeff VanderMeer, with Matthew Cheney serving as the series editor, showcasing the best North American fantasy short fiction from the preceding year. "For anyone who appreciates superior heroic fantasy, David Gemmell's offerings are mandatory."—*Time Out London*

The blood-drenched lands of the Drenai are protected by a man who has been hated and feared as much as he has been loved: the living legend known as Druss, Captain of the Ax. But this is also the land of Skilgannon, a man who is armed with the mythic Swords

of Night and Day, and perhaps Druss's equal on the field of battle. Brought together by a brutal attack, the two lone warriors form an unlikely alliance. But as Druss and Skilgannon face the supernatural threat of the Joinings—monstrous werebeasts with unholy strength and more than animal savagery—respect and trust will grow. Their alliance will become a friendship destined to change both men—and the lands of the Drenai—forever. "[Gemmell's] fiction has always carried the genuine flair of the classic sword and sorcery pieces of the 1930s and '40s. This installment is no exception."—*Starlog*

"A multitude of good battle scenes! . . . Readers will be carried along by the nonstop action and heroic characters."—*Booklist*

The *Spellsong War*, the second book in New York Times bestselling author L. E. Modesitt, Jr.'s epic fantasy series the *Spellsong Cycle* about a singer and music instructor at Iowa State

University who gets far more than she expected when she is magically transported to the world of Erde. Anna Marshal is regent of the kingdom of Defalk only a few months after a sorcerer pulled her from her boring life as a music instructor. Her power and abilities saved Defalk from invasion, and now she must defend it against the greedy rulers of neighboring kingdoms who see an opportunity. The Spellson Cycle The Soprano Sorceress The Spellson War Darksong Rising The Shadow Sorceress Shadowsinger Other series by this author: The Imager Portfolio The Saga of Recluce The Corean Chronicles The Ghost Books The Ecolitan Matter At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. As the carrier of a rare gene, Sirantha Jax has the ability to jump ships through grimspace-a talent which makes her a highly prized navigator for the Corp. Then a crash landing kills everyone on board, leaving Jax in a jail cell

with no memory of the crash. But her fun's not over. A group of rogue fighters frees her...for a price: her help in overthrowing the established order. In this fantasy/allegory, Rogers retells the life of biblical character King David. Once again, the year's finest flights of speculative imagination are gathered in one extraordinary volume, compiled by acclaimed editor and anthologist David G. Hartwell. From some of the most renowned visionaries of contemporary SF -- as well as new writers who are already making an indelible mark -- comes an all-new compendium of unparalleled tales of the possible that will enthrall, astonish, terrify, and elate. Stories of strange worlds and mind-boggling futures, of awesome discoveries and apocalyptic disasters, of universes light years distant and deep within the human consciousness, are collected here as SF's brightest lights shine more radiantly than ever before. Magic lives in remarkable realms -- and in the

short fiction of today's top fantasists. In this fifth breathtaking volume of the year's best flights of the fantastic, award-winning editors David G. Hartwell and Kathryn Cramer present a dazzling new array of wonders -- stories that break through the time-honored conventions of the genre to carry the reader to astonishing places that only the most ingenious minds could conceive. In the able hands of Neil Gaiman, Kage Baker, Tim Powers, and others, miracles become tangible and true, impossible creatures roam unfettered, and fairy tales are reshaped, sharpened, and freed from the restrictive bonds of childhood. Lose yourself in these pages and in these worlds -- and discover the power, the beauty, the unparalleled enchantment of fantasy at its finest. Eli Monpress is talented. He's charming. And he's a thief. But not just any thief. He's the greatest thief of the age -- and he's also a wizard. And with the help of his partners -- a swordsman with the most

powerful magic sword in the world but no magical ability of his own, and a demonseed who can step through shadows and punch through walls -- he's going to put his plan into effect. The first step is to increase the size of the bounty on his head, so he'll need to steal some big things. But he'll start small for now. He'll just steal something that no one will miss -- at least for a while. Like a king. Recommends the hundred best modern fantasy novels and offers brief summaries of each work The last and most amazing volume in the legendary Belgariad series: the story of the queen of truth, love, rage and destiny, Polgara the Sorceress. The editor of Foundations of Fear compiles thirty-eight unique tales of magic and fantasy by such authors as William Morris, Ursula K. Le Guin, and Mark Twain. It is Rome AD 9 and Augustus Caesar rules Imperial Rome at the height of its power, as the Roman Empire stretches across the known world. Cassius, son of one of her most powerful

families, is the personification of Rome's imperial strength: wealthy, popular, a war hero with a decorated military career - none of Rome's fashionable parties are complete without him - except, he hides a secret. After his nerve is broken in Germany, the thought of genuine armed combat is enough to send him into a cold sweat of fear and shame. But this doesn't dissuade him from living off a false reputation so he can continue a life of casual affairs, wine, and parties, as he is seduced by the many vices of Rome. However his scandalous life is soon upset by a summons from the Emperor's wife. It ends his happy decadent life and returns him to Germany to assist the Roman legions in their greatest ever trial, and the events that will resound down in history, in the dark forests of the Teutoburg... "The classical world is brought vividly to life" Daily Mail - UK National Newspaper "David Gemmell tells a tale of very real adventure, the stuff of true epic fantasy."—R. A. Salvatore

Druss, Captain of the Ax, is the stuff of legends. Tales of his battles are told throughout the land, and the stories expand with each telling. But Druss himself grows older, until finally, the warrior turns his back on glory and retreats to his mountain lair. There he awaits his old enemy: death. But far below, the barbarian Nadir hordes are on the march. All that stands between them and the Drenai people is a mighty six-walled fortress, Dros Delnoch—a great citadel that seems destined to fall. If it does, the Nadir will sweep inexorably across the land, killing all who oppose them. Reluctantly Druss agrees to come down from his mountaintop to lead this last, hopeless fight. Lost causes mean nothing to him—he has fought in such battles a thousand times in a thousand lands. And he is a hero to inspire a new generation of warriors. He is Druss the Legend. Thus begins David Gemmell's most celebrated novel—an unrivaled classic of mythic heroism and

magnificent adventure. . . . The door to fantastic worlds, skewed realities, and breathtaking other realms is opened wide to you once more in this third anthology of the finest short fantasy fiction to emerge over the past year, compiled by acclaimed editor David G. Hartwell. Rarely has a more magnificent collection of tales been contained between book covers -- phenomenal visions of the impossible-made-possible by some of the field's most accomplished literary artists and stellar talents on the rise. Year's Best Fantasy 3 is a heady brew of magic and wonder, strange journeys and epic quests, boldly concocted by the likes of Ursula K. Le Guin, Michael Swanwick, Tanith Lee, and others. Step into a dimension beyond the limits of ordinary imagination . . . and be amazed!. Award-winning anthologists Jane Yolen and Patrick Nielsen Hayden have combed through a year's worth of books and magazines and websites to find the most outstanding fantasy and science fiction stories of

2004--and collected them into a single volume aimed specifically at teens and young adults. Many of today's most popular authors are represented here, including: * Garth Nix, author of Sabriel, Lirael, and Abhorsen, who presents an unforgettable tale of two swords, two daughters, and two endings.... * S. M. Stirling, author of Island in the Sea of Time, sends a likeable young barbarian across the Channel to Alba, for a confrontation with a wizard from faraway Nantucket that will change his life forever... * David Gerrold, creator of "The Trouble with Tribbles," who takes you to a remote countryside surrounded by a mysterious darkness, whose secret has yet to be revealed... The Moontide is coming. Urte stands on the brink of war. Now three seemingly ordinary people will decide the fate of the world. Urte is divided, its two continents separated by impassable seas. But once every twelve years, the Moontide sees the waters sink to their lowest point and the

Leviathan Bridge is revealed, linking east to west for twenty-four short months. The Rondian emperor, overlord of the west, is hell-bent on ruling both continents, and for the last two Moontides he has led armies of battle-magi across the bridge on crusades of conquest, pillaging his way across Antiopa. But the people of the east have been preparing--and, this time, they are ready for a fight. An epic fantasy, rich in intricate plots, intrigue and treachery. Vast forces collide and ordinary people make heart-rending choices that will shake the world. Aidan returns after three years away in Feechiefen Swamp to find--much to his dismay--that the only way to protect his country from the invading Pyrthens is to overthrow the tyrant King Darrow. David and Leigh Eddings were mythmakers and world builders of the first order. With *The Redemption of Althalus*, the authors of the *Belgariad* and *Malloreon* sagas created a thrilling stand-alone epic—boldly written and brilliantly imagined. It would

be sheer folly to try to conceal the true nature of Althalus, for his flaws are the stuff of legend. He is, as all men know, a thief, a liar, an occasional murderer, an outrageous braggart, and a man devoid of even the slightest hint of honor. Yet of all the men in the world, it is Althalus, unrepentant rogue and scoundrel, who will become the champion of humanity in its desperate struggle against the forces of an ancient god determined to return the universe to nothingness. On his way to steal *The Book from the House at the End of the World*, Althalus is confronted by a cat--a cat with eyes like emeralds, the voice of a woman, and the powers of a goddess. She is Dweia, sister to *The Gods* and a greater thief even than Althalus. She must be: for in no time at all, she has stolen his heart. And more. She has stolen time itself. For when Althalus leaves the *House at the End of the World*, much wiser but not a day older than when he'd first entered it, thousands of years have gone

by. But Dweia is not the only one able to manipulate time. Her evil brother shares the power, and while Dweia has been teaching Althalus the secrets of The Book, the ancient God has been using the dark magic of his own Book to rewrite history. Yet all is not lost. But only if Althalus, still a thief at heart, can bring together a ragtag group of men, women, and children with no reason to trust him or each other. Praise for The Redemption of Althalus “Highly recommended . . . Featuring a cast of engaging characters, some fanciful plot twists, and a light-hearted atmosphere that should appeal strongly to fans and first-time readers alike.”—Library Journal “The story takes off. The interactions between characters, straightforward plotting, and doses of wry humor keep the tale humming.”—Booklist “An engaging young reprobate hero . . . [A] magical realm of good-natured fun.”—Publishers Weekly “A compelling, involving story.”—Science Fiction Chronicle Join David

and Leigh Eddings on a fascinating behind-the-scenes tour of the extensive background materials they compiled before beginning the masterpiece of epic fantasy unforgettably set down in The Belgariad and The Malloreon and their two companion volumes, Belgarath the Sorcerer and Polgara the Sorceress. Our tour stretches from the wealthy Empire of Tolnedra to the remote Isle of the Winds, from the mysterious mountains of Ulgoland to the forbidding reaches of darkest Malloreon. Along the way, you will meet old friends and enemies alike. Rare volumes will be opened to your eyes. Sacred holy books in which you may read the secrets of the Gods themselves and of their prophets. Scholarly histories of the rise and fall of empires from the Imperial Library at Tol Honeth. The profound mysteries of the Malloreon Gospels. THE RIVAN CODEX will enrich your understanding of all that has gone before . . . and whet your appetite for more spectacular adventures

from this talented team. An unearthly adversary descends on an idyllic fantasy world, corrupting magic against good and slaughtering innocents, and only a single man can stop him. Bestselling authors David and Leigh Eddings welcome readers back to the time before *The Belgariad* and *The Malloreon* series. Join them as they chronicle that fateful conflict between two mortally opposed Destinies, in a monumental war of men and kings and Gods. When the world was young and Gods still walked among their mortal children, a headstrong orphan boy set out to explore the world. Thus began the extraordinary adventures that would mold that youthful vagabond into a man, and the man into the finely honed instrument of Prophecy known to all the world as Belgarath the Sorcerer. Then came the dark day when the Dark God Torak split the world asunder, and the God Aldur and his disciples began their monumental labor to set Destiny aright. Foremost

among their number was Belgarath. His ceaseless devotion was foredoomed to cost him that which he held most dear—even as his loyal service would extend through echoing centuries of loss, of struggle, and of ultimate triumph. Twenty-eight doses of wonder. From the distant past to the present day, from Antarctica and Mars to worlds that never were, the tales in this book bring news from nowhere-and everywhere. Fantasy is a mode of storytelling, a method of entertainment, a mode of argument, and a way of seeing. Here, presented by two of the most distinguished anthologists of the day, are twenty-eight stories that see, tell, argue, and entertain. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Offers advice for would-be science fiction writers, covering such topics as setting, plot, character, and dialogue, as well as the mechanics of grammar, tense, sentence structure, and

paragraph transition. Over and again, the aged seeress Tamis scried all the possible tomorrows. In every one, dark forces threatened Greece; terrible evil was poised to reenter the world. The future held only one hope: a half-caste Spartan boy, Parmenion. So Tamis made it her mission to see that Parmenion would be before the deadliest warrior in the world -- no matter what the cost. Raised to manhood in Sparta, bullied and forced to fight for his life every day, Parmenion had no notion of the unseen dimensions of magic and mystery that shaped his fate. He grew in strength and cunning. His military genius earned him the title Strategos in Sparta. His triumphs for the city of Thebes made him a hero. And finally his fate led him to the service of Philip of Macedon. As Tamis had foreseen, Parmenion's destiny was tied to the Dark God, to Philip, and to the yet-unborn Alexander. All too soon the future was upon them. Parmenion stood poised to defeat evil -- or to open the

gate for the Dark God to reenter the world. "David Anthony Durham has serious chops. I can't wait to read whatever he writes next."

—George R. R. Martin

Welcome to Acacia . . . Born into generations of prosperity, the four royal children of the Akaran dynasty know little of the world outside their opulent island paradise. But when an assassin strikes at the heart of their power, their lives are changed forever. Forced to flee to distant corners and separated against their will, the children must navigate a web of hidden allegiances, ancient magic, foreign invaders, and illicit trade that will challenge their very notion of who they are. As they come to understand their true purpose in life, the fate of the world lies in their hands. There is magic in our world . . . and in others. The fertile imagination can cultivate wondrous things, aided by ancient myths and memory, enduring childhood dreams and desires, and the power of cultural archetypes. Once again, award-winning

editors David G. Hartwell and Kathryn Cramer reap a magnificent crop of superior fantasy short fiction -- the finest to blossom over the past twelve months. A cornucopia of remarkable tales from some of the field's most acclaimed artists -- Neil Gaiman, Octavia Butler, Tanith Lee, and Michael Swanwick, to name but a few -- as well as stunning new works from emerging young talents, Year's Best Fantasy 4 is a collection as magical as its illustrious predecessors, a feast for every true connoisseur of fantastic literature. Jon Dies at the End is a genre-bending, humorous account of two college drop-outs inadvertently charged with saving their small town--and the world--from a host of supernatural and paranormal invasions. Now a Major Motion Picture. "[Pargin] is like a mash-up of Douglass Adams and Stephen King... 'page-turner' is an understatement." —Don Coscarelli, director, Phantasm I-V, Bubba Ho-tep STOP. You should not have touched this flyer with your bare hands. NO,

don't put it down. It's too late. They're watching you. My name is David. My best friend is John. Those names are fake. You might want to change yours. You may not want to know about the things you'll read on these pages, about the sauce, about Korrok, about the invasion, and the future. But it's too late. You touched the book. You're in the game. You're under the eye. The only defense is knowledge. You need to read this book, to the end. Even the part with the bratwurst. Why? You just have to trust me. The important thing is this: The sauce is a drug, and it gives users a window into another dimension. John and I never had the chance to say no. You still do. I'm sorry to have involved you in this, I really am. But as you read about these terrible events and the very dark epoch the world is about to enter as a result, it is crucial you keep one thing in mind: None of this was my fault. Dark, thrilling, and hilarious, The Black Hawks is an epic adventure perfect for

fans of Joe Abercrombie and Scott Lynch.

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