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*Beginner's Guide to SOLIDWORKS 2024 - Level I* **Beginner's Guide to SOLIDWORKS 2020 - Level I** *Beginner's Guide to SOLIDWORKS 2021 - Level I* *Beginner's Guide to SOLIDWORKS 2023 - Level I* **Engine Dynamics and Crankshaft Design SOLIDWORKS 2023: A Power Guide for Beginners and Intermediate Users** **SOLIDWORKS 2024: A Power Guide for Beginners and Intermediate Users** *Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2021* **Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2023** *Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2024* **Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2020** **Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2018** **Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2016** **Motion Simulation and Mechanism Design Using Solidworks Motion 2011** *Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2019* **Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2017** **Motion Simulation and Mechanism Design with SolidWorks Motion 2013** *Beginner's Guide to SOLIDWORKS 2018 - Level I* *Beginner's Guide to SOLIDWORKS 2016 - Level I* **Motion Simulation and Mechanism Design with SolidWorks Motion 2009** **Beginner's Guide to SolidWorks 2014 - Level I** **Mastering SolidWorks** **Beginner's Guide to Solidworks 2013** **Beginner's Guide to SOLIDWORKS 2022 - Level I** **Beginner's Guide to SolidWorks 2015 - Level I** *Intelligent Manufacturing and Energy Sustainability* **Product Design Modeling using CAD/CAE** **Mastering SolidWorks** *Product Performance Evaluation using CAD/CAE* **Beginner's Guide to SOLIDWORKS 2019 - Level I** *Advances in Manufacturing Technology* **Beginner's Guide to SOLIDWORKS 2017 - Level I** *e-Design* **Recent Developments in Mechanics and Design Proceedings of the ... ASME Design Engineering Technical Conferences** **Energy Science and Applied Technology** **ESAT 2016** *Innovative Product Design and Intelligent Manufacturing Systems* **Machine Drawing** *Engineering Design and Graphics with SolidWorks 2016* **Design Theory and Methods using CAD/CAE**

Motion Simulation and Mechanism Design with SolidWorks Motion 2009 is written to help you become familiar with SolidWorks Motion, an add-on module of the SolidWorks software family. This book covers the basic concepts and frequently used commands required to advance readers from a novice to intermediate level in using SolidWorks Motion. SolidWorks Motion allows you to use solid models created in SolidWorks to simulate and visualize mechanism motion and performance. Using SolidWorks Motion early in the product development stage could prevent costly redesign due to design defects found in the physical testing phase. Therefore, using SolidWorks Motion contributes to a more cost effective, reliable, and efficient product design process. Basic concepts discussed in this book include model generation, such as creating assembly mates for proper motion; carrying out simulation and animation; and visualizing simulation results, such as graphs and spreadsheet data. These concepts are introduced using simple, yet realistic examples. Verifying the results obtained from the computer simulation is extremely important. One of the unique features of this book is the incorporation of theoretical discussions for kinematic and dynamic analyses in conjunction with the simulation results obtained using SolidWorks Motion. Verifying the simulation results will increase your confidence in using the software and prevent you from being fooled by erroneous simulations. This book is intended to help new users to learn the basic concepts of SolidWorks and good solid modeling techniques in an easy to follow guide. It will be a great starting point for those new to SolidWorks or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as the user completes a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SolidWorks interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SolidWorks Associate test as listed on the SolidWorks website, as well as several more. SolidWorks is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands.

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Through this book series, the reader will: Understand basic design principles and all digital modern engineering design paradigms Understand CAD/CAE/CAM tools available for various design related tasks Understand how to put an integrated system together to conduct All Digital Design (ADD) product design using the paradigms and tools Understand industrial practices in employing ADD virtual engineering design and tools for product development The first book to integrate discussion of computer design tools throughout the design process Demonstrates how to define a meaningful design problem and conduct systematic design using computer-based tools that will lead to a better, improved design Fosters confidence and competency to compete in industry, especially in high-tech companies and design departments e-Design: Computer-Aided Engineering Design, Revised First Edition is the first book to integrate a discussion of computer design tools throughout the design process. Through the use of this book, the reader will understand basic design principles and all-digital design paradigms, the CAD/CAE/CAM tools available for various design related tasks, how to put an integrated system together to conduct All-Digital Design (ADD), industrial practices in employing ADD, and tools for product development. Comprehensive coverage of essential elements for understanding and practicing the e-Design paradigm in support of product design, including design method and process, and computer based tools and technology Part I: Product Design Modeling discusses virtual mockup of the product created in the CAD environment, including not only solid modeling and assembly theories, but also the critical design parameterization that converts the product solid model into parametric representation, enabling the search for better design alternatives Part II: Product Performance Evaluation focuses on applying CAE technologies and software tools to support evaluation of product performance, including structural analysis, fatigue and fracture, rigid body kinematics and dynamics, and failure probability prediction and reliability analysis Part III: Product Manufacturing and Cost Estimating introduces CAM technology to support manufacturing simulations and process planning, sheet forming simulation, RP technology and computer numerical control (CNC) machining for fast product prototyping, as well as manufacturing cost estimate that can be incorporated into product cost calculations Part IV: Design Theory and Methods discusses modern decision-making theory and the application of the theory to engineering design, introduces the mainstream design optimization methods for both single and multi-objectives problems through both batch and interactive design modes, and provides a brief discussion on sensitivity analysis, which is essential for designs using gradient-based approaches Tutorial lessons and case studies are offered for readers to gain hands-on experiences in practicing e-Design paradigm using two suites of engineering software: Pro/ENGINEER-based, including Pro/MECHANICA Structure, Pro/ENGINEER Mechanism Design, and Pro/MFG; and SolidWorks-based, including SolidWorks Simulation, SolidWorks Motion, and CAMWorks. Available on the companion website <http://booksite.elsevier.com/9780123820389> This volume comprises select papers presented at the International Conference on Advances in Manufacturing Technology (ICAMT 2018). It includes contributions from different researchers and practitioners working in the field of advanced manufacturing technology. This book covers diverse topics of contemporary manufacturing technology including material processes, machine tools, cutting tools, robotics and automation, manufacturing systems, optimization technologies, 3D scanning and re-engineering, and 3D printing. Computer applications in design, analysis, and simulation tools for solving manufacturing problems at various levels starting from material designs to complex manufacturing systems are also discussed. This book will be useful for students, researchers, and practitioners working in the field of manufacturing technology. This book gathers selected research articles from the International Conference on Innovative Product Design and Intelligent Manufacturing System (ICIPDIMS 2019), held at the National Institute of Technology, Rourkela, India. The book

discusses latest methods and advanced tools from different areas of design and manufacturing technology. The main topics covered include design methodologies, industry 4.0, smart manufacturing, and advances in robotics among others. The contents of this book are useful for academics as well as professionals working in industrial design, mechatronics, robotics, and automation. About the Book: Written by three distinguished authors with ample academic and teaching experience, this textbook, meant for diploma and degree students of Mechanical Engineering as well as those preparing for AMIE examination, incorporates the latest st This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. Throughout this book the author introduces you to new commands that are required to pass the Certified SOLIDWORKS Associate exam, as listed on the SOLIDWORKS website. A dedicated chapter provides you with details about the exam, as well as a practice test to help you prepare for the actual exam. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. Includes Video Instruction Each copy of this book includes access to video instruction. In these videos the author provides a clear presentation of tutorials found in the book. The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises while he provides additional details along the way. Captioned versions of these videos are also available for customers who want or need video captions. This book includes best selected, high-quality research papers presented at the International Conference on Intelligent Manufacturing and Energy Sustainability (ICIMES 2022) held at the Department of Mechanical Engineering, Malla Reddy College of Engineering & Technology (MRCET), Maisammaguda, Hyderabad, India, during June 24–25, 2022. It covers topics in the areas of automation, manufacturing technology, and energy sustainability and also includes original works in the intelligent systems, manufacturing, mechanical, electrical, aeronautical, materials, automobile, bioenergy, and energy sustainability. • Learn to make your design process more cost effective, reliable, and efficient • Teaches you how to prevent redesign due to design defects • Covers the basic concepts to advance from novice to intermediate SOLIDWORKS Motion user • Concepts are introduced using simple, yet realistic results • Simulation results are verified with those obtained from theoretical results Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2024 is written to help you become familiar with SOLIDWORKS Motion, an add-on module of the SOLIDWORKS software family. This book covers the basic concepts and frequently used commands required to advance readers from a novice to intermediate level in using SOLIDWORKS Motion. 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Verifying the simulation results will increase your confidence in using the software and prevent you from being fooled by erroneous simulations. This is one book of a four-part series, which aims to integrate discussion of modern engineering design principles, advanced design tools, and industrial design practices throughout the design process. Through this series, the reader will: Understand basic design principles and modern engineering design paradigms. Understand CAD/CAE/CAM tools available for various design related tasks. Understand how to put an integrated system together to conduct product design using the paradigms and tools. Understand industrial practices in employing virtual engineering design and tools for product development. Provides a comprehensive and thorough coverage on essential elements for product performance evaluation using the virtual engineering paradigms Covers CAD/CAE in Structural Analysis using FEM, Motion Analysis of Mechanical Systems, Fatigue and Fracture Analysis Each chapter includes both analytical methods and computer-aided design methods, reflecting the use of modern computational tools in engineering design and practice A case study and tutorial example at the end of each chapter provide hands-on practice in

implementing off-the-shelf computer design tools Provides two projects at the end of the book showing the use of Pro/ENGINEER® and SolidWorks® to implement concepts discussed in the book Revised and Updated: The Definitive Hands-On Guide to Solid Modeling with SolidWorks 2021 Fully updated for SolidWorks 2021, Mastering SolidWorks, Third Edition, thoroughly illuminates solid modeling CAD techniques for developing parts, assemblies, and drawings. Additional specializations, SolidWorks toolboxes, and manufacturing techniques are also covered, including sheet metal, injection molding, and animation. New illustrations reflect SolidWorks 2021 throughout, and this edition fully reflects changes in workflow since SolidWorks 2014. Mastering SolidWorks can develop CAD skills in students with little or no solid modeling expertise, help more advanced students hone specialized skills, and prepare any SolidWorks user for SolidWorks Associate (CSWA) or Professional (CSWP) certification. Written especially for beginners and intermediate users, it will also be valuable to experienced users requiring specialized knowledge, to companies training their own professionals, and to all schools teaching engineering, design, or 3D modeling.

- Understand SolidWorks as a powerful design/manufacturing system, not just a piece of software
- Learn key modeling concepts for working efficiently, avoiding errors, and transferring your skills anywhere
- Rapidly create, assemble, document, and visualize parts
- Embed “design intelligence” to make parts easier to edit and manufacture
- Master part modeling: from basic features, drawings, and assemblies to advanced curves, surfaces, and sustainable designs
- Develop and analyze parts using tolerances and SolidWorks analysis tools
- Manufacture parts with rapid prototyping, numerical control machining, and injection molding

This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software’s interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software’s interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. Includes Video Instruction Each copy of this book includes access to video instruction. In these videos the author provides a visual presentation of tutorials found in the book. The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises. Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2017 is written to help you become familiar with SOLIDWORKS Motion, an add-on module of the SOLIDWORKS software family. This book covers the basic concepts and frequently used commands required to advance readers from a novice to intermediate level in using SOLIDWORKS Motion. SOLIDWORKS Motion allows you to use solid models created in SOLIDWORKS to simulate and visualize mechanism motion and performance. Using SOLIDWORKS Motion early in the product development stage could prevent costly redesign due to design defects found in the physical testing phase. Therefore, using SOLIDWORKS Motion contributes to a more cost effective, reliable, and efficient product design process. Basic concepts discussed in this book include model generation, such as creating assembly mates for proper motion; carrying out simulation and animation; and visualizing simulation results, such as graphs and spreadsheet data. These concepts are introduced using simple, yet realistic examples. Verifying the results obtained

from the computer simulation is extremely important. One of the unique features of this book is the incorporation of theoretical discussions for kinematic and dynamic analyses in conjunction with the simulation results obtained using SOLIDWORKS Motion. Verifying the simulation results will increase your confidence in using the software and prevent you from being fooled by erroneous simulations. SOLIDWORKS 2023: A Power Guide for Beginners and Intermediate Users textbook has been designed for instructor-led courses as well as self-paced learning. It is intended to help engineers and designers interested in learning SOLIDWORKS for creating 3D mechanical designs. This textbook is a great help for new SOLIDWORKS users and a great teaching aid in classroom training. This textbook consists of 14 chapters, with a total of 780 pages covering the major environments of SOLIDWORKS such as Sketching environment, Part modeling environment, Assembly environment, and Drawing environment. This textbook teaches users to use SOLIDWORKS mechanical design software for creating parametric 3D solid components, assemblies, and 2D drawings. This textbook also includes a chapter on creating multiple configurations of a design. This textbook not only focuses on the usage of the tools and commands of SOLIDWORKS but also on the concept of design. Every chapter in this textbook contains tutorials that provide users with step-by-step instructions for creating mechanical designs and drawings with ease. Moreover, every chapter ends with hands-on test drives which allow users to experience the user friendly and technical capabilities of SOLIDWORKS.

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Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2019 is written to help you become familiar with SOLIDWORKS Motion, an add-on module of the SOLIDWORKS software family. This book covers the basic concepts and frequently used commands required to advance readers from a novice to intermediate level in using SOLIDWORKS Motion. SOLIDWORKS Motion allows you to use solid models created in SOLIDWORKS to simulate and visualize mechanism motion and performance. Using SOLIDWORKS Motion early in the product development stage could prevent costly redesign due to design defects found in the physical testing phase. Therefore, using SOLIDWORKS Motion contributes to a more cost effective, reliable, and efficient product design process. Basic concepts discussed in this book include model generation, such as creating assembly mates for proper motion; carrying out simulation and animation; and visualizing simulation results, such as graphs and spreadsheet data. These concepts are introduced using simple, yet realistic examples. Verifying the results obtained from the computer simulation is extremely important. One of the unique features of this book is the incorporation of theoretical discussions for kinematic and dynamic analyses in conjunction with the simulation results obtained using SOLIDWORKS Motion. Verifying the simulation results will increase your confidence in using the software and prevent you from being fooled by erroneous simulations.

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The 2016 International Conference on Energy Science and Applied Technology (ESAT 2016) held on June 25-26 in Wuhan, China aimed to provide a platform for researchers, engineers, and academicians, as well as industrial professionals, to present their research results and development activities in energy science and engineering and its applied technology. The themes presented in Energy Science and Applied Technology ESAT 2016 are: Technologies in Geology, Mining, Oil and Gas; Renewable Energy, Bio-Energy and Cell Technologies; Energy Transfer and Conversion, Materials and Chemical Technologies; Environmental Engineering and Sustainable Development; Electrical and Electronic Technology, Power System Engineering; Mechanical, Manufacturing, Process Engineering; Control and Automation; Communications and Applied Information Technologies; Applied and Computational Mathematics; Methods and Algorithms

Optimization; Network Technology and Application; System Test, Diagnosis, Detection and Monitoring; Recognition, Video and Image Processing. This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. 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Packed with step-by-step instructions, video tutorials for over 40 chapters, and coverage of little-known techniques, this book takes you from novice to power user with clear instruction that goes beyond the basics. Fundamental techniques are detailed with real-world examples for hands-on learning, and the companion website provides tutorial files for all exercises. Even veteran users will find value in new techniques that make familiar tasks faster, easier, and more organized, including advanced file management tools that simplify and streamline pre-flight checks. SolidWorks is the leading 3D CAD program, and is an essential tool for engineers, mechanical designers, industrial designers, and drafters around the world. User friendly features such as drag-and-drop, point-and-click, and cut-and-paste tools belie the software's powerful capabilities that can help you create cleaner, more precise, more polished designs in a fraction of the time. This book is the comprehensive reference every SolidWorks user needs, with tutorials, background, and more for beginner to advanced techniques. Get a grasp on fundamental SolidWorks 2D and 3D tasks using realistic examples with text-based tutorials Delve into advanced functionality and capabilities not commonly covered by how-to guides Incorporate improved search, Pack-and-Go and other file management tools into your workflow Adopt best practices and exclusive techniques you won't find anywhere else Work through this book beginning-to-end as a complete SolidWorks course, or dip in as needed to learn new techniques and time-saving tricks on-demand. Organized for efficiency and designed for practicality, these tips will remain useful at any stage of expertise. With exclusive coverage and informative detail, Mastering SolidWorks is the tutorial-reference for users at every level of expertise. • Learn to make your design process more cost effective, reliable, and efficient • Teaches you how to prevent redesign due to design defects • Covers the basic concepts to advance from novice to intermediate SOLIDWORKS Motion user • Concepts are introduced using simple, yet realistic results • Simulation results are verified with those obtained from theoretical results Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2023 is written to help you become familiar with SOLIDWORKS Motion, an add-on module of the SOLIDWORKS software family. This book covers the basic concepts and frequently used commands required to advance readers from a novice to intermediate level in using SOLIDWORKS Motion. SOLIDWORKS Motion allows you to use solid models created in SOLIDWORKS to simulate and visualize mechanism motion and performance. 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"This book shows and explains how to use SolidWorks© 2016 to create engineering drawings and designs. ... Each chapter contains step-by-step sample problems that show how to apply the concepts presented in the chapter." --preface. Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2020 is written to help you become familiar with SOLIDWORKS Motion, an add-on module of the SOLIDWORKS software family. This book covers the basic concepts and frequently used commands required to advance readers from a novice to intermediate level in using SOLIDWORKS Motion. SOLIDWORKS Motion allows you to use solid models created in SOLIDWORKS to simulate and visualize mechanism motion and performance. Using SOLIDWORKS Motion early in the product

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This book covers the following functionality of SOLIDWORKS Motion 2020 • Model generation • Creating assembly mates • Performing simulations • Creating animations • Visualizing simulation results • Designed to teach new users the basic concepts of SOLIDWORKS and good solid modeling techniques • Uses a task oriented approach to learning SOLIDWORKS • Focuses on the processes to complete the modeling of a part, instead of individual commands • Includes access to extensive video instruction • Covers commands found on the CSWA exam and includes a practice test • This edition features expanded content covering the CSWA exam This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. Throughout this book the author introduces you to new commands that are required to pass the Certified SOLIDWORKS Associate exam, as listed on the SOLIDWORKS website. 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the Certified SolidWorks Associate test as listed on the SolidWorks website, as well as several more. SolidWorks is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2016 is written to help you become familiar with SOLIDWORKS Motion, an add-on module of the SOLIDWORKS software family. This book covers the basic concepts and frequently used commands required to advance readers from a novice to intermediate level in using SOLIDWORKS Motion. SOLIDWORKS Motion allows you to use solid models created in SOLIDWORKS to simulate and visualize mechanism motion and performance. Using SOLIDWORKS Motion early in the product development stage could prevent costly redesign due to design defects found in the physical testing phase. Therefore, using SOLIDWORKS Motion contributes to a more cost effective, reliable, and efficient product design process. Basic concepts discussed in this book include model generation, such as creating assembly mates for proper motion; carrying out simulation and animation; and visualizing simulation results, such as graphs and spreadsheet data. These concepts are introduced using simple, yet realistic examples. Verifying the results obtained from the computer simulation is extremely important. One of the unique features of this book is the incorporation of theoretical discussions for kinematic and dynamic analyses in conjunction with the simulation results obtained using SOLIDWORKS Motion. Verifying the simulation results will increase your confidence in using the software and prevent you from being fooled by erroneous simulations. SOLIDWORKS 2024: A Power Guide for Beginners and Intermediate Users textbook is designed for both instructor-led courses and self-paced learning. It is intended to help engineers and designers interested in learning SOLIDWORKS for creating 3D mechanical designs. This is a valuable resource for new SOLIDWORKS users and a great teaching tool for classroom training. With 14 chapters and a total of 780 pages, the content extensively covers key SOLIDWORKS environments such as Sketching, Part Modeling, Assembly, and Drawing. This textbook teaches users to use SOLIDWORKS mechanical design software for creating parametric 3D solid components, assemblies, and 2D drawings. Additionally, a dedicated chapter is included to guide users in creating multiple configurations of a design. This textbook not only focuses on the usage of the tools and commands of SOLIDWORKS but also the concept of design. Every chapter in this textbook contains tutorials that provide users with step-by-step instructions for creating mechanical designs and drawings with ease. Additionally, every chapter ends with practical hands-on test drives that allow users to experience the user-friendly and powerful technical capabilities of SOLIDWORKS. This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. 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basic and most frequently used commands. • Designed to teach new users the basic concepts of SOLIDWORKS and good solid modeling techniques • Uses a task oriented approach to learning SOLIDWORKS • Focuses on the processes to complete the modeling of a part, instead of individual commands • Includes access to extensive video instruction • Covers commands found on the CSWA exam and includes a practice test This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. 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Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. Includes Video Instruction Each copy of this book includes access to video instruction. In these videos the author provides a clear presentation of tutorials found in the book. The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises while he provides additional details along the way. Captioned versions of these videos are also available for customers who want or need video captions. Motion Simulation and Mechanism Design with SolidWorks Motion 2013 is written to help you become familiar with SolidWorks Motion, an add-on module of the SolidWorks software family. This book covers the basic concepts and frequently used commands required to advance readers from a novice to intermediate level in using SolidWorks Motion. SolidWorks Motion allows you to use solid models created in SolidWorks to simulate and visualize mechanism motion and performance. Using SolidWorks Motion early in the product development stage could prevent costly redesign due to design defects found in the physical testing phase. Therefore, using SolidWorks Motion contributes to a more cost effective, reliable, and efficient product design process. Basic concepts discussed in this book include model generation, such as creating assembly mates for proper motion; carrying out simulation and animation; and visualizing simulation results, such as graphs and spreadsheet data. These concepts are introduced using simple, yet realistic examples. Verifying the results obtained from the computer simulation is extremely important. 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Through this book, you will: Understand basic design principles and all digital design paradigms Understand computer-aided design, engineering, and manufacturing (CAD/CAE/CAM) tools available for various design-related tasks Understand how to put an integrated system together to conduct all-digital design (ADD) Provides a comprehensive and thorough coverage of essential elements for product modeling using the virtual engineering paradigm Covers CAD/CAE in product design, including solid modeling, mechanical assembly, parameterization, product data management, and data exchange in CAD Case studies and tutorial examples at the end of each chapter provide hands-on practice in implementing off-the-shelf computer design tools Provides two projects showing the use of Pro/ENGINEER and SolidWorks to implement concepts discussed in the book This book is intended to help new users learn the basic concepts of SolidWorks and good solid modeling techniques in an easy to follow guide that includes video instruction. 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