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Introduction to Graph Theory Functions and Graphs Spectral Generalizations of Line Graphs Graph Algebra Line Graphs and Line Digraphs Pearls in Graph Theory *A Seminar on Graph Theory* **Dynamic Graphics Statistics** Introduction to Graph Theory **Graph Theory As I Have Known It** *A First Course in Graph Theory Graph Theory and Its Applications, Second Edition A Textbook of Graph Theory* Graphs and Applications Graphs on Surfaces and Their Applications **Introductory Graph Theory** A Course on the Web Graph **Graph Theory** Graph Theory, 1736-1936 **Graph Representation Learning** Graph Theory *Fractional Graph Theory* A Tour through Graph Theory Ti-84 Plus Graphing Calculator For Dummies Theory and Application of Graphs **The Fascinating World of Graph Theory** The Great Graph Contest Extremal Graph Theory **Graphs on Surfaces Graph Paper Art** Pearls in Graph Theory **Graph Theory Algorithmic Graph Theory and Perfect Graphs Multiplication Word Problems** Graph Symmetry *Graph Dynamics Extremal Graph Theory with Emphasis on Probabilistic Methods Applications of Graph Theory* **A Visual Guide to Stata Graphics, Second Edition** *Grid Quarter Inch Circle Square*

Algorithmic Graph Theory and Perfect Graphs provides an introduction to graph theory through practical problems. This book presents the mathematical and algorithmic properties of special classes of perfect graphs. Organized into 12 chapters, this book begins with an overview of the graph theoretic notions and the algorithmic design. This text then examines the complexity analysis of computer algorithm and explains the differences between computability and computational complexity. Other chapters consider the parameters and properties of a perfect graph and explore the class of perfect graphs known as comparability graph or transitively orientable graphs. This book discusses as well the two characterizations of triangulated graphs, one algorithmic and the other graph theoretic. The final chapter deals with the method of performing Gaussian elimination on a sparse matrix wherein an arbitrary choice of pivots may result in the filling of some zero positions with nonzeros. This book is a valuable resource for mathematicians and computer scientists. Graphs drawn on two-dimensional surfaces have always attracted researchers by their beauty and by the variety of difficult questions to which they give rise. The theory of such embedded graphs, which long seemed rather isolated, has witnessed the appearance of entirely unexpected new applications in recent decades, ranging from Galois theory to quantum gravity models, and has become a kind of a focus of a vast field of research. The book provides an accessible introduction to this new domain, including such topics as coverings of Riemann surfaces, the Galois group action on embedded graphs (Grothendieck's theory of "dessins d'enfants"), the matrix integral method, moduli spaces of curves, the topology of meromorphic functions, and combinatorial aspects of Vassiliev's knot invariants and, in an appendix by Don Zagier, the use of finite group representation theory. The presentation is concrete throughout, with numerous figures, examples (including computer calculations) and exercises, and should appeal to both graduate students and researchers. Written by two prominent

figures in the field, this comprehensive text provides a remarkably student-friendly approach. Its sound yet accessible treatment emphasizes the history of graph theory and offers unique examples and lucid proofs. 2004 edition. Stimulating and accessible, this undergraduate-level text covers basic graph theory, colorings of graphs, circuits and cycles, labeling graphs, drawings of graphs, measurements of closeness to planarity, graphs on surfaces, and applications and algorithms. 1994 edition. Graph theory is an area in discrete mathematics which studies configurations (called graphs) involving a set of vertices interconnected by edges. This book is intended as a general introduction to graph theory and, in particular, as a resource book for junior college students and teachers reading and teaching the subject at H3 Level in the new Singapore mathematics curriculum for junior college. The book builds on the verity that graph theory at this level is a subject that lends itself well to the development of mathematical reasoning and proof. This Book Circle Grid Quarter Inch Circle Square. standard lined paper used by students Circle Grid with thin gray line Circle Grid composition notebook Laboratory graph paper Plain Grids for College School, Teacher, Office, Student Size 8.5 x 11 Inch, 100 Pages Reproducible worksheets on which a child colors in squares on graph paper according to directions on the direction sheet and a mystery picture appears. Problems in extremal graph theory have traditionally been tackled by ingenious methods which made use of the structure of extremal graphs. In this book, an update of his 1978 book Extremal Graph Theory, the author focuses on a trend towards probabilistic methods. He demonstrates both the direct use of probability theory and, more importantly, the fruitful adoption of a probabilistic frame of mind when tackling main line extremal problems. Essentially self-contained, the book doesnot merely catalog results, but rather includes considerable discussion on a few of the deeper results. The author addresses pure mathematicians, especially combinatorialists and graduate students taking graph theory, as well as theoretical computer scientists. He assumes a mature familiarity withcombinatorial methods and an acquaintance with basic graph theory. The book is based on the NSF-CBMS Regional Conference on Graph Theory held at Emory University in June, 1984. The Power of Stata Graphics at Your Fingertips Whether you are new to Stata graphics or a seasoned veteran, this book teaches you how to use Stata to make high-quality graphs that stand out and enhance statistical results. With over 900 illustrated examples and quick-reference tabs, it offers a guide to creating and customizing graphs for any type of statistical data using either Stata commands or the Graph Editor. The author displays each graph example in full color with simple and clear instructions. He shows how to produce various types of graph elements, including marker symbols, lines, legends, captions, titles, axis labels, and grid lines. Reflecting the new graphics features of Stata, this thoroughly updated and expanded edition contains a new chapter that explains how to exploit the power of the new Graph Editor. This edition also includes additional examples and illustrates nearly every example with the Graph Editor. The last decade has seen two parallel developments, one in computer science, the other in mathematics, both dealing with the same kind of combinatorial structures: networks with strong symmetry properties or, in graph-theoretical language, vertex-transitive graphs, in particular their prototypical examples, Cayley graphs. In the design of large interconnection networks it was realised that many of the most fre quently used models for such networks are Cayley graphs of various well-known groups. This has spawned a considerable amount of activity in the study of the combinatorial properties of such graphs. A number of symposia and congresses (such as the bi-annual IWIN, starting in 1991) bear witness to the interest of the computer science community in this subject. On the mathematical side, and independently of any interest in applications, progress in group theory has made it possible to make a realistic attempt at a complete description of vertex-

transitive graphs. The classification of the finite simple groups has played an important role in this respect. This second edition includes two new chapters: one on domination in graphs and the other on the spectral properties of graphs, the latter including a discussion on graph energy. The chapter on graph colorings has been enlarged, covering additional topics such as homomorphisms and colorings and the uniqueness of the Mycielskian up to isomorphism. This book also introduces several interesting topics such as Dirac's theorem on k-connected graphs, Harary-Nashwilliam's theorem on the hamiltonicity of line graphs, Toida-McKee's characterization of Eulerian graphs, the Tutte matrix of a graph, Fournier's proof of Kuratowski's theorem on planar graphs, the proof of the nonhamiltonicity of the Tutte graph on 46 vertices, and a concrete application of triangulated graphs. The essential characteristic of a dynamic graphical method is the direct manipulation of elements of a graph on a computer screen, which in high-performance implementations, the elements change virtually instantaneously on the screen. This book contains a collection of papers about dynamic graphics dating from the late 1960s to 1988. Although technology has advanced considerably, the fundamental ideas about basic graphical principles and data-analytic goals are still relevant today. Introduction -- Forbidden subgraphs -- Root systems -- Regular graphs -- Star complements -- The Maximal exceptional graphs -- Miscellaneous results. Learn everything about graphs, charts, and how to organize information in this fun picture book introduction. Follow two comical creatures as they go graph-crazy! Gonk the frog and his friend Chester have all kinds of questions-- do more of their friends like mud, or not? Who has the biggest feet? What color butterfly is most common? In order to answer these questions, the two friends make all kinds of charts-- and so can you! This funny look at graphs and charts introduces several major ways of organizing information-- bar graphs, pie charts, Venn diagrams, and more. With concrete, easy-to-understand examples and bright, cartoonish illustrations, The Great Graph Contest is a kid-friendly introduction to the basics of data visualization that will have you itching to make your own graphs! An author's note expands on the different kinds of charts pictured in the story, and instructions on making your own graphs and charts are included. Discrete Mathematics is one of the fastest growing areas in mathematics today with an ever-increasing number of courses in schools and universities. Graphs and Applications is based on a highly successful Open University course and the authors have paid particular attention to the presentation, clarity and arrangement of the material, making it ideally suited for independent study and classroom use. Includes a large number of examples, problems and exercises. This is the first in a series of volumes, which provide an extensive overview of conjectures and open problems in graph theory. The readership of each volume is geared toward graduate students who may be searching for research ideas. However, the well-established mathematician will find the overall exposition engaging and enlightening. Each chapter, presented in a story-telling style, includes more than a simple collection of results on a particular topic. Each contribution conveys the history, evolution, and techniques used to solve the authors’ favorite conjectures and open problems, enhancing the reader’s overall comprehension and enthusiasm. The editors were inspired to create these volumes by the popular and well attended special sessions, entitled “My Favorite Graph Theory Conjectures," which were held at the winter AMS/MAA Joint Meeting in Boston (January, 2012), the SIAM Conference on Discrete Mathematics in Halifax (June,2012) and the winter AMS/MAA Joint meeting in Baltimore(January, 2014). In an effort to aid in the creation and dissemination of open problems, which is crucial to the growth and development of a field, the editors requested the speakers, as well as notable experts in graph theory, to contribute to these volumes. Aimed at "the mathematically traumatized," this text offers nontechnical coverage of graph theory, with

exercises. Discusses planar graphs, Euler's formula, Platonic graphs, coloring, the genus of a graph, Euler walks, Hamilton walks, more. 1976 edition. This volume explains the general theory of hypergraphs and presents in-depth coverage of fundamental and advanced topics: fractional matching, fractional coloring, fractional edge coloring, fractional arboricity via matroid methods, fractional isomorphism, and more. 1997 edition. Graph theory is becoming increasingly significant as it is applied to other areas of mathematics, science and technology. It is being actively used in fields as varied as biochemistry (genomics), electrical engineering (communication networks and coding theory), computer science (algorithms and computation) and operations research (scheduling). The powerful combinatorial methods found in graph theory have also been used to prove fundamental results in other areas of pure mathematics. This book, besides giving a general outlook of these facts, includes new graph theoretical proofs of Fermat’s Little Theorem and the Nielson-Schreier Theorem. New applications to DNA sequencing (the SNP assembly problem) and computer network security (worm propagation) using minimum vertex covers in graphs are discussed. We also show how to apply edge coloring and matching in graphs for scheduling (the timetabling problem) and vertex coloring in graphs for map coloring and the assignment of frequencies in GSM mobile phone networks. Finally, we revisit the classical problem of finding re-entrant knight’s tours on a chessboard using Hamiltonian circuits in graphs. Graphs on Surfaces: Dualities, Polynomials, and Knots offers an accessible and comprehensive treatment of recent developments on generalized duals of graphs on surfaces, and their applications. The authors illustrate the interdependency between duality, medial graphs and knots; how this interdependency is reflected in algebraic invariants of graphs and knots; and how it can be exploited to solve problems in graph and knot theory. Taking a constructive approach, the authors emphasize how generalized duals and related ideas arise by localizing classical constructions, such as geometric duals and Tait graphs, and then removing artificial restrictions in these constructions to obtain full extensions of them to embedded graphs. The authors demonstrate the benefits of these generalizations to embedded graphs in chapters describing their applications to graph polynomials and knots. Graphs on Surfaces: Dualities, Polynomials, and Knots also provides a self-contained introduction to graphs on surfaces, generalized duals, topological graph polynomials, and knot polynomials that is accessible both to graph theorists and to knot theorists. Directed at those with some familiarity with basic graph theory and knot theory, this book is appropriate for graduate students and researchers in either area. Because the area is advancing so rapidly, the authors give a comprehensive overview of the topic and include a robust bibliography, aiming to provide the reader with the necessary foundations to stay abreast of the field. The reader will come away from the text convinced of advantages of considering these higher genus analogues of constructions of plane and abstract graphs, and with a good understanding of how they arise. From the reviews: "Béla Bollobás introductory course on graph theory deserves to be considered as a watershed in the development of this theory as a serious academic subject. ... The book has chapters on electrical networks, flows, connectivity and matchings, extremal problems, colouring, Ramsey theory, random graphs, and graphs and groups. Each chapter starts at a measured and gentle pace. Classical results are proved and new insight is provided, with the examples at the end of each chapter fully supplementing the text... Even so this allows an introduction not only to some of the deeper results but, more vitally, provides outlines of, and firm insights into, their proofs. Thus in an elementary text book, we gain an overall understanding of well-known standard results, and yet at the same time constant hints of, and guidelines into, the higher levels of the subject. It is this aspect of the book which should guarantee it a permanent place in the literature." #Bulletin of the London Mathematical

Society#1 In the present era dominated by computers, graph theory has come into its own as an area of mathematics, prominent for both its theory and its applications. One of the richest and most studied types of graph structures is that of the line graph, where the focus is more on the edges of a graph than on the vertices. A subject worthy of exploration in itself, line graphs are closely connected to other areas of mathematics and computer science. This book is unique in its extensive coverage of many areas of graph theory applicable to line graphs. The book has three parts. Part I covers line graphs and their properties, while Part II looks at features that apply specifically to directed graphs, and Part III presents generalizations and variations of both line graphs and line digraphs. Line Graphs and Line Digraphs is the first comprehensive monograph on the topic. With minimal prerequisites, the book is accessible to most mathematicians and computer scientists who have had an introduction graph theory, and will be a valuable reference for researchers working in graph theory and related fields. A Tour Through Graph Theory introduces graph theory to students who are not mathematics majors. Rather than featuring formal mathematical proofs, the book focuses on explanations and logical reasoning. It also includes thoughtful discussions of historical problems and modern questions. The book inspires readers to learn by working through examples, drawing graphs and exploring concepts. This book distinguishes itself from others covering the same topic. It strikes a balance of focusing on accessible problems for non-mathematical students while providing enough material for a semester-long course. Employs graph theory to teach mathematical reasoning Expressly written for non-mathematical students Promotes critical thinking and problem solving Provides rich examples and clear explanations without using proofs The ever-expanding field of extremal graph theory encompasses a diverse array of problem-solving methods, including applications to economics, computer science, and optimization theory. This volume, based on a series of lectures delivered to graduate students at the University of Cambridge, presents a concise yet comprehensive treatment of extremal graph theory. Unlike most graph theory treatises, this text features complete proofs for almost all of its results. Further insights into theory are provided by the numerous exercises of varying degrees of difficulty that accompany each chapter. Although geared toward mathematicians and research students, much of Extremal Graph Theory is accessible even to undergraduate students of mathematics. Pure mathematicians will find this text a valuable resource in terms of its unusually large collection of results and proofs, and professionals in other fields with an interest in the applications of graph theory will also appreciate its precision and scope. Graph-structured data is ubiquitous throughout the natural and social sciences, from telecommunication networks to quantum chemistry. Building relational inductive biases into deep learning architectures is crucial for creating systems that can learn, reason, and generalize from this kind of data. Recent years have seen a surge in research on graph representation learning, including techniques for deep graph embeddings, generalizations of convolutional neural networks to graph-structured data, and neural message-passing approaches inspired by belief propagation. These advances in graph representation learning have led to new state-of-the-art results in numerous domains, including chemical synthesis, 3D vision, recommender systems, question answering, and social network analysis. This book provides a synthesis and overview of graph representation learning. It begins with a discussion of the goals of graph representation learning as well as key methodological foundations in graph theory and network analysis. Following this, the book introduces and reviews methods for learning node embeddings, including random-walk-based methods and applications to knowledge graphs. It then provides a technical synthesis and introduction to the highly successful graph neural network (GNN) formalism, which has become a dominant and fast-growing paradigm for deep

learning with graph data. The book concludes with a synthesis of recent advancements in deep generative models for graphs—a nascent but quickly growing subset of graph representation learning. This book describes an easily applied language of mathematical modeling that uses boxes and arrows to develop very sophisticated, algebraic statements of social and political phenomena. Clear, lively style covers all basics of theory and application, including mathematical models, elementary graph theory, transportation problems, connection problems, party problems, diagraphs and mathematical models, games and puzzles, more. The history, formulas, and most famous puzzles of graph theory Graph theory goes back several centuries and revolves around the study of graphs—mathematical structures showing relations between objects. With applications in biology, computer science, transportation science, and other areas, graph theory encompasses some of the most beautiful formulas in mathematics—and some of its most famous problems. The Fascinating World of Graph Theory explores the questions and puzzles that have been studied, and often solved, through graph theory. This book looks at graph theory's development and the vibrant individuals responsible for the field's growth. Introducing fundamental concepts, the authors explore a diverse plethora of classic problems such as the Lights Out Puzzle, and each chapter contains math exercises for readers to savor. An eye-opening journey into the world of graphs, The Fascinating World of Graph Theory offers exciting problem-solving possibilities for mathematics and beyond. Study of "graph operators" or "graph-valued functions" such as the line graph, the clique graph, the complement, and powers, raises several immediate questions: Which graphs are fixed under the operator? Which graphs appear as images of graphs? What happens if the operator is iterated? Over the last 30 years these questions have been answered and methods developed for particular operators in literally hundreds of papers on the subject. Nowhere, however, could one find a comprehensive treatment-a unification of terminology, questions, and methods. Graph Dynamics provides that comprehensive treatment. Its purpose is threefold: it serves as an introductory textbook on the topic, offers an encyclopedic survey of the literature, and reports recent research-both new tools and results on concrete operators. Part I explicitly presents graph dynamics general theory, stating general principles illustrated by application to graph operators. Part 2 addresses the operators themselves. It lists all known graph operators grouped together in families and recounts, with complete references, all that is known about the dynamical behavior of these concrete operators. Graph Dynamics is the book you need if you are looking for information on a particular operator, need a text for advanced students, or want to review collected research results presented with a common terminology. It is clearly an essential resource for anyone working in or studying algebra, combinatorics, or graph theory. First published in 1976, this book has been widely acclaimed as a major and enlivening contribution to the history of mathematics. The updated and corrected paperback contains extracts from the original writings of mathematicians who contributed to the foundations of graph theory. The author's commentary links each piece historically and frames the whole with explanations of the relevant mathematical terminology and notation. Already an international bestseller, with the release of this greatly enhanced second edition, Graph Theory and Its Applications is now an even better choice as a textbook for a variety of courses -- a textbook that will continue to serve your students as a reference for years to come. The superior explanations, broad coverage, and abundance of illustrations and exercises that positioned this as the premier graph theory text remain, but are now augmented by a broad range of improvements. Nearly 200 pages have been added for this edition, including nine new sections and hundreds of new exercises, mostly non-routine. What else is new? New chapters on measurement and analytic graph theory Supplementary exercises in each chapter - ideal for

reinforcing, reviewing, and testing. Solutions and hints, often illustrated with figures, to selected exercises - nearly 50 pages worth Reorganization and extensive revisions in more than half of the existing chapters for smoother flow of the exposition Foreshadowing - the first three chapters now preview a number of concepts, mostly via the exercises, to pique the interest of reader Gross and Yellen take a comprehensive approach to graph theory that integrates careful exposition of classical developments with emerging methods, models, and practical needs. Their unparalleled treatment provides a text ideal for a two-semester course and a variety of one-semester classes, from an introductory one-semester course to courses slanted toward classical graph theory, operations research, data structures and algorithms, or algebra and topology. Lectures given in F. Harary's seminar course, University College of London, Dept. of Mathematics, 1962-1963. This second volume in a two-volume series provides an extensive collection of conjectures and open problems in graph theory. It is designed for both graduate students and established researchers in discrete mathematics who are searching for research ideas and references. Each chapter provides more than a simple collection of results on a particular topic; it captures the reader’s interest with techniques that worked and failed in attempting to solve particular conjectures. The history and origins of specific conjectures and the methods of researching them are also included throughout this volume. Students and researchers can discover how the conjectures have evolved and the various approaches that have been used in an attempt to solve them. An annotated glossary of nearly 300 graph theory parameters, 70 conjectures, and over 600 references is also included in this volume. This glossary provides an understanding of parameters beyond their definitions and enables readers to discover new ideas and new definitions in graph theory. The editors were inspired to create this series of volumes by the popular and well-attended special sessions entitled “My Favorite Graph Theory Conjectures,” which they organized at past AMS meetings. These sessions were held at the winter AMS/MAA Joint Meeting in Boston, January 2012, the SIAM Conference on Discrete Mathematics in Halifax in June 2012, as well as the winter AMS/MAA Joint Meeting in Baltimore in January 2014, at which many of the best-known graph theorists spoke. In an effort to aid in the creation and dissemination of conjectures and open problems, which is crucial to the growth and development of this field, the editors invited these speakers, as well as other experts in graph theory, to contribute to this series. "A Course on the Web Graph provides a comprehensive introduction to state-of-the-art research on the applications of graph theory to real-world networks such as the web graph. It is the first mathematically rigorous textbook discussing both models of the web graph and algorithms for searching the web. After introducing key tools required for the study of web graph mathematics, an overview is given of the most widely studied models for the web graph. A discussion of popular web search algorithms, e.g. PageRank, is followed by additional topics, such as applications of infinite graph theory to the web graph, spectral properties of power law graphs, domination in the web graph, and the spread of viruses in networks. The book is based on a graduate course taught at the AARMS 2006 Summer School at Dalhousie University. As such it is self-contained and includes over 100 exercises. The reader of the book will gain a working knowledge of current research in graph theory and its modern applications. In addition, the reader will learn first-hand about models of the web, and the mathematics underlying modern search engines."--Publisher's description. In the spectrum of mathematics, graph theory which studies a mathe matical structure on a set of elements with a binary relation, as a recognized discipline, is a relative newcomer. In recent three decades the exciting and rapidly growing area of the subject abounds with new mathematical devel opments and significant applications to real-world problems. More and more colleges and universities have made it a required course for the senior or the beginning

postgraduate students who are majoring in mathematics, computer science, electronics, scientific management and others. This book provides an introduction to graph theory for these students. The richness of theory and the wideness of applications make it impossi ble to include all topics in graph theory in a textbook for one semester. All materials presented in this book, however, I believe, are the most classical, fundamental, interesting and important. The method we deal with the mate rials is to particularly lay stress on digraphs, regarding undirected graphs as their special cases. My own experience from teaching out of the subject more than ten years at University of Science and Technology of China (USTC) shows that this treatment makes hardly the course di:fficult, but much more accords with the essence and the development trend of the subject. This book provides a unique and unusual introduction to graph theory by one of the founding fathers, and will be of interest to all researchers in the subject. It is not intended as a comprehensive treatise, but rather as an account of those parts of the theory that have been of special interest to the author. Professor Tutte details his experience in the area, and provides a fascinating insight into how he was led to his theorems and the proofs he used. As well as being of historical interest it provides a useful starting point for research, with references to further suggested books as well as the original papers. The book starts by detailing the first problems worked on by Professor Tutte and his colleagues during his days as an undergraduate member of the Trinity Mathematical Society in Cambridge. It covers subjects such as comnbinatorial problems in chess, the algebraicization of graph theory, reconstruction of graphs, and the chromatic eigenvalues. In each case fascinating historical and biographical information about the author's research is provided. Get up-to-speed on the functionality of your TI-84 Plus calculator Completely revised to cover the latest updates to the TI-84 Plus calculators, this bestselling guide will help you become the most savvy TI-84 Plus user in the classroom! Exploring the standard device, the updated device with USB plug and upgraded memory (the TI-84 Plus Silver Edition), and the upcoming color screen device, this book provides you with clear, understandable coverage of the TI-84's updated operating system. Details the new apps that are available for download to the calculator via the USB cable Walks you through menus and basic arithmetic Addresses graphing and analyzing functions as well as probability and statistics functions Explains how to use the calculator for geometry Reviews communicating with PCs and other calculators TI-84 Plus Graphic Calculator For Dummies, 2nd Edition is the perfect solution for getting comfortable with the new line of TI-84 calculators! This volume presents students with problems and exercises designed to illuminate the properties of functions and graphs. The 1st part of the book employs simple functions to analyze the fundamental methods of constructing graphs. The 2nd half deals with more complicated and refined questions concerning linear functions, quadratic trinomials, linear fractional functions, power functions, and rational functions. 1969 edition. "Innovative introductory text . . . clear exposition of unusual and more advanced topics . . . Develops material to substantial level." -- American Mathematical Monthly "Refreshingly different . . . an ideal training ground for the mathematical process of investigation, generalization, and conjecture leading to the discovery of proofs and counterexamples." -- American Mathematical Monthly " . . . An excellent textbook for an undergraduate course." -- Australian Computer Journal A stimulating view of mathematics that appeals to students as well as teachers, this undergraduate-level text is written in an informal style that does not sacrifice depth or challenge. Based on 20 years of teaching by the leading researcher in graph theory, it offers a solid foundation on the subject. This revised and augmented edition features new exercises, simplifications, and other improvements suggested by classroom users and reviewers. Topics include basic graph theory, colorings of graphs, circuits and cycles, labeling graphs, drawings of graphs, measurements of

closeness to planarity, graphs on surfaces, and applications and algorithms. 1994 edition.

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