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Do you have a passion you want to turn into pay? Or maybe you are looking for a way to make some extra cash in high school? Start It Up shows teens how to turn their hobbies and talents into full-fledged businesses. Inside you'll find comprehensive and fun information on how to • know what's the best business for you, • pull together a company, and • sell your product and let the world know about it! Whether your business is cake baking, dog walking, website design, or house painting, Start It Up offers the A-Z on getting it going and making it successful. Also featured are quotes from other successful teen entrepreneurs who turned their dreams into dollars. Cybersecurity and cyber risk are an organization's greatest threat in today's online environment. Understanding cybercrime, who is targeted, the impact of a cyber attack and what risk management steps can be taken to safeguard an organization's assets is now fundamental for any size or type of organization. This book lays out the core areas of risk, how a

cybercriminal may exploit these areas and what needs to be introduced by an organization to help protect its assets against threats. Datplan's Coffee Book Range gives the core content for understanding, policy and procedure implementation and, user education, all for the price of a coffee and should be readable over that coffee. This "how to" guide will show you effective techniques to create a profitable lawn care business even during these uncertain economic times. As a result of reading this guide, you will learn tips and tricks to help you start your business with minimal investment. You will learn how to correctly choose your company's legal structure. You will also learn what mistakes new business owners make and how to avoid them! If you're interested in earning more money, quickly, this is the guide for you. In addition to time saving tips, highly effective marketing ideas, and insider business secrets, you will also get an easy to understand step-by-step plan of action that takes away the usual insecurity of starting your own business. Get on the road to being your own boss and order today. Arduino is an open-source platform that makes DIY electronics projects easier than ever. Gone are the days when you had to learn electronics theory and arcane programming languages before you could even get an LED to blink. Now, with this new edition of the bestselling *Arduino: A Quick-Start Guide*, readers with no electronics experience can create their first gadgets quickly. This book is up-to-date for the new Arduino Zero board, with step-by-step instructions for building a universal remote, a motion-sensing game controller, and many other fun, useful projects. This Quick-Start Guide is packed with fun, useful devices to create, with step-by-step instructions and photos throughout. You'll learn how to connect your Arduino to the Internet and program both client and server applications. You'll build projects such as your own motion-sensing game controller with a three-axis accelerometer, create a universal remote with an Arduino and a few cheap parts, build your own burglar alarm that emails you whenever someone's moving in your living room, build binary dice, and learn how to solder. In one of several new projects in this edition, you'll create your own video game console that you can connect to your TV set. This book is

completely updated for the new Arduino Zero board and the latest advances in supporting software and tools for the Arduino. Sidebars throughout the book point you to exciting real-world projects using the Arduino, exercises extend your skills, and "What If It Doesn't Work" sections help you troubleshoot common problems. With this book, beginners can quickly join the worldwide community of hobbyists and professionals who use the Arduino to prototype and develop fun, useful inventions. What You Need: This is the full list of all parts you'd need for all projects in the book; some of these are provided as part of various kits that are available on the web, or you can purchase individually. Sources include adafruit.com, makershed.com, radioshack.com, sparkfun.com, and mouser.com. Please note we do not support or endorse any of these vendors, but we list them here as a convenience for you. Arduino Zero (or Uno or Duemilanove or Diecimila) board USB cable Half-size breadboard Pack of LEDs (at least 3, 10 or more is a good idea) Pack of 100 ohm, 10k ohm, and 1k ohm resistors Four pushbuttons Breadboard jumper wire / connector wire Parallax Ping))) sensor Passive Infrared sensor An infrared LED A 5V servo motor Analog Devices TMP36 temperature sensor ADXL335 accelerometer breakout board 6 pin 0.1" standard header (might be included with the ADXL335) Nintendo Nunchuk Controller Arduino Ethernet shield Arduino Proto shield and a tiny breadboard (optional but recommended) Piezo speaker/buzzer (optional) Tilt sensor (optional) A 25-30 Watts soldering iron with a tip (preferably 1/16") A soldering stand and a sponge A standard 60/40 solder (rosin-core) spool for electronics work Learn everything you need to know to master your GoPro MAX 360 camera in this guide book from the #1 AMAZON BEST SELLING AUTHOR on how to use GoPro cameras. Written specifically for GoPro Max, this is the perfect guide book for anyone who wants to learn how to use the GoPro Max camera to capture unique 360 and traditional videos and photos. Packed with color images, this book provides clear, step-by-step lessons to get you out there using your GoPro MAX camera to document your life and your adventures. This book covers everything you need to know about using your GoPro MAX

camera. The book teaches you: *how to operate your GoPro Max camera; *how to choose settings for full 360 spherical video; *how you can tap into the most powerful, often overlooked settings for traditional video; *tips for the best GoPro mounts to use with GoPro Max; *vital 360 photography/cinematography knowledge; *simple photo, video and time lapse editing techniques for 360 and traditional output and *the many ways to share your edited videos and photos. Through the SEVEN STEPS laid out in this book, you will understand your camera and learn how to use mostly FREE software to finally do something with your results. This book is perfect for beginners, but also provides in depth knowledge that will be useful for intermediate camera users. Written specifically for the GoPro MAX camera. When you are starting to learn about autism, it's easy to feel overwhelmed. You might have heard negative things about autism, or feel worried about your child's future. But it is going to be okay. Your kid is still the same kid they were before you knew they were autistic. All the things you love about them haven't changed. Now that you know that they are autistic, you are going to be able to understand them better. That's what this booklet is for. We'll tell you the facts about autism. We'll talk about how to find good services, and about your kid's rights in school. Most importantly, we'll talk about how to support your autistic child as they learn and grow. All the tips and tools you need to build a successful mental health practice from the ground up Many mental health professionals currently working for group practices, hospitals, and private or government agencies have both the skills and the drive to become solo practitioners. But how and where do you begin? Getting Started in Private Practice is a reliable reference that offers the comprehensive information and armchair motivation you need to establish and build your own practice from the ground up. User-friendly and full of helpful tips, this handy book provides you with tools and techniques for starting and maintaining a thriving private practice, including information on: * Discovering your ideal practice * Creating a business plan * Financing your start-up * Setting fees * Setting up shop and measuring results * Minimizing risk * Managing managed care * Marketing your practice * Generating

referrals * Utilizing additional print, Web, and organizational resources From major concerns such as ethics and liability to day-to-day matters like selecting stationery and business cards, Getting Started in Private Practice puts the best solutions at your fingertips. Whether you're a recent graduate or a seasoned pro, this invaluable resource will help you minimize the uncertainty of establishing a solo practice while maximizing the rewards. Get writing tests and learn to design your own testing framework with Selenium WebDriver API Key Features Learn Selenium from the ground up Design your own testing framework Create reusable functionality in your framework Book Description Selenium WebDriver is a platform-independent API for automating the testing of both browser and mobile applications. It is also a core technology in many other browser automation tools, APIs, and frameworks. This book will guide you through the WebDriver APIs that are used in automation tests. Chapter by chapter, we will construct the building blocks of a page object model framework as you learn about the required Java and Selenium methods and terminology. The book starts with an introduction to the same-origin policy, cross-site scripting dangers, and the Document Object Model (DOM). Moving ahead, we'll learn about XPath, which allows us to select items on a page, and how to design a customized XPath. After that, we will be creating singleton patterns and drivers. Then you will learn about synchronization and handling pop-up windows. You will see how to create a factory for browsers and understand command design patterns applicable to this area. At the end of the book, we tie all this together by creating a framework and implementing multi-browser testing with Selenium Grid. What you will learn Understand what an XPath is and how to design a customized XPath Learn how to create a Maven project and build Create a Singleton driver Get to grips with Jenkins integration Create a factory for browsers Implement multi-browser testing with Selenium Grid Create a sample pop-up window and JavaScript alert Report using Extent Reports Who this book is for This book is for software testers or developers. Getting Started shows Generation Xers how to grow up financially by breaking down the stages of life

that they will be facing as time goes by. Chapters cover topics from marriage and divorce to real estate, with titles such as Because a Hearse Doesn't Come with a Luggage Rack (estate planning) and Retirement Planning: Two Six-Month Vacations Every Year. Using amusing but pointed stories and anecdotes from his own and friends' experiences, the author explains the importance of prudent financial planning and management in the early years. Full-color plant photos and complete step-by-step growing instructions for the native plants of Texas. The Start-Up Guide is THE indispensable book for anyone looking to set up their own small business. It's a process everyone has dreamed of, but it can often be shrouded in the mist of spreadsheets and red tape (not to mention Dragon smoke). The real process is simple and fun - in fact it can be the most exciting thing you'll ever do - if you know how. And with the digital world at your fingertips, it's never been quicker - nor has growth and global reach ever been more possible. Emma Jones has founded several successful small businesses, and in The Start-Up Guide takes you through every step of getting your own enterprise going with a bang. Find out: - How to come up with and refine your ideas for a small business - What the existing market and competitors mean for your enterprise - How to put together a solid business plan and get your company officially set up - The best methods for generating sales and effective publicity - How to make sure you grow your small business for the long term This book is full of the best possible advice: insights and ideas that work, including case studies from people who've already started their own successful small businesses. Join the start-up revolution today! Teens interested in preparing for a career in the arts will find this introductory resource invaluable as it is the first book to guide them long before they apply to college or seek a position in their field. Whether they would like to become actors or filmmakers, artists, architects, dancers, musicians or singers, photographers, or writers, this book will show them how to do so. For each of the arts, an overview of the career, training, and a discussion of related careers is provided, along with lists of books, web sites, and organizations for further information. Sections directed to parents and teachers of the

teens, with advice on how to support and encourage teens in their careers, are also included. Teens wanting to gain an edge in their craft by practicing and preparing early will find a wealth of information: advice from experts in each field provide an inside look on what skills are necessary for the twenty-first century. Suggestions for building discipline are provided, such as keeping a writing or sketching journal, and finding the proper trainers in music, dance, and acting. Contests and other opportunities that teens can submit work to or apply for auditions are provided, along with an extensive list of books, trade journals, Web sites, and professional and non-professional organizations. Using the resources in this book will ensure teens are experienced and well-prepared in their art form when they apply to college or other professional training and seek positions in their field. "Startup: A Getting Started Guide" is an essential resource for anyone interested in launching their own startup. This comprehensive guide provides practical advice and guidance on every aspect of starting and growing a successful startup, from developing a business idea and securing funding to building a team and launching a product. With insights from experienced entrepreneurs and experts in the field, this book covers everything you need to know to turn your startup dreams into a reality. Whether you're a first-time entrepreneur or a seasoned business professional, "Startup: A Getting Started Guide" is an invaluable tool for anyone looking to create a successful startup. A successful marathon runner who used to be an overweight couch potato shares his philosophy of incorporating diet and exercise into everyday life and making personal fitness a long-term project. Original. 60,000 first printing. Tour. Evaluate MicroStrategy as a departmental solution. This book provides detailed information to download, install, configure, and use the MicroStrategy Reporting Suite. DIVMinnesota & Wisconsin Getting Started Garden Guide features plant recommendations from one of the region's most highly respected and experienced master gardeners, with selections that will thrive amid the states' unique growing conditions. /div Fully revised and expanded for the first time in a decade, this is Guy Kawasaki's classic, bestselling guide to launching and making your

new product, service, or idea a success. Whether you're an aspiring entrepreneur, small-business owner, intrapreneur, or not-for-profit leader, there's no shortage of advice on topics such as innovating, recruiting, fund raising, and branding. In fact, there are so many books, articles, websites, blogs, webinars, and conferences that many startups get paralyzed, or they focus on the wrong priorities and go broke before they succeed. The Art of the Start 2.0 solves that problem by distilling Guy Kawasaki's decades of experience as one of the most hardworking and irreverent strategists in the business world. Guy has totally overhauled this iconic, essential guide for anyone starting anything. It's 64 percent longer than version 1.0 and features his latest insights and practical advice about social media, crowdfunding, cloud computing, and many other topics. Guy understands the seismic changes in business over the last decade: Once-invulnerable market leaders are struggling. Many of the basics of getting established have become easier, cheaper, and more democratic. Business plans are no longer necessary. Social media has replaced PR and advertising as the key method of promotion. Crowdfunding is now a viable alternative to investors. The cloud makes basic infrastructure affordable for almost any new venture. The Art of the Start 2.0 will show you how to effectively deploy all these new tools. And it will help you master the fundamental challenges that have not changed: building a strong team, creating an awesome product or service, and facing down your competition. As Guy likes to say, "Entrepreneur is a state of mind, not a job title." His book will help you make your crazy ideas stick, through an adventure that's more art than science - the art of the start. Discover techniques and tools for building serverless applications with AWS Lambda Key Features Learn to write, run, and deploy Lambda functions in the AWS cloud Make the most of AWS Lambda functions to build scalable and cost-efficient systems A practical guide to developing serverless services and applications in Node.js, Java, Python, and C# Book Description AWS Lambda is a part of AWS that lets you run your code without provisioning or managing servers. This enables you to deploy applications and backend services that operate

with no upfront cost. This book gets you up to speed on how to build scalable systems and deploy serverless applications with AWS Lambda. The book starts with the fundamental concepts of AWS Lambda, and then teaches you how to combine your applications with other AWS services, such as AmazonAPI Gateway and DynamoDB. This book will also give a quick walk through on how to use the Serverless Framework to build larger applications that can structure code or autogenerate boilerplate code that can be used to get started quickly for increased productivity. Toward the end of the book, you will learn how to write, run, and test Lambda functions using Node.js, Java, Python, and C#. What you will learn Understand the fundamental concepts of AWS Lambda Get to grips with the Serverless Framework and how to create a serverless project Testing and debugging Lambda functions Create a stateful, serverless backend with DynamoDB Program AWS Lambda with Java, Python, and C# Program a lambda function with Node.js Who this book is for This book is primarily for IT architects and developers who want to build scalable systems and deploy serverless applications with AWS Lambda. No prior knowledge of AWS is necessary. THE ULTIMATE BEGINNER'S GUIDE TO STARTING A BUSINESS! Have you ever dreamt of starting your own business and living life on your terms? This book shows you EXACTLY what you need to know to stand out from the crowd! Do you have an idea for an amazing product or service but you aren't sure how to build a business around it? Then you NEED this book. Buy now and start reading today! Are you a current business owner who struggles to identify your customers and deliver true world-class value? Everything you need to know is included in these pages! Do you want to build your hobby business into a fully-fledged venture that will help you build the life you deserve? Then you NEED this book. Buy now and start reading today! The most comprehensive guide ever developed for starting and growing a business! In the highly competitive world of business, what makes or breaks a new entrepreneur? Sourced from over twenty years of firsthand experience working with entrepreneurs, new ventures, and high-growth startups, author Ken Colwell, PHD, MBA

has the answers. In his comprehensive Starting a Business QuickStart Guide, Ken Colwell concisely presents the core fundamentals that all new entrepreneurs need to know to get started, find success, and live the life of their dreams. Business and entrepreneurship students, small business owners, managers, and soon-to-be entrepreneurs will all find a wealth of value within the pages of the Starting a Business QuickStart Guide. From the very first steps conceptualizing your venture to winning your first customers, delivering value, and turning a profit, this book acts as an invaluable blueprint for your path to entrepreneurial success. Colwell's clear voice, extensive experience, and easy-to-understand presentation come together to make this book a must-have resource in the library of every budding entrepreneur! Starting a Business QuickStart Guide is Perfect For: - Would-Be Entrepreneurs With a Ton of Passion! - Entrepreneurial Students of All Ages! - Beginners with Zero Prior Experience! - Managers, Business Owners, and Decisions Makers Growing into a New Role! You'll Discover: - The Difference Between an Idea and an Opportunity! - What Makes an Entrepreneurial Opportunity Great! - The Very First Steps You Need To Take To Get Your Venture Off The Ground! - Pricing, Competition, Customer Identification, Marketing, and Distribution Demystified! - The REAL Components of an Entrepreneurial Mindset! - Exactly How To Craft Your Value Proposition! - How to Write a Comprehensive Business Plan! **LIFETIME ACCESS TO FREE EDUCATIONAL RESOURCES **: Each book comes with free lifetime access to tons of exclusive online resources to help you become a better business owner including: - Business Plan Checklist & Presentation Blueprint - Layers of Business Taxation Cheat Sheet - Elevator Pitch Template & Tips - And Many More! *GIVING BACK: * QuickStart Guides proudly supports One Tree Planted as a reforestation partner. *CLASSROOM ADOPTION:* Teachers and professors are encouraged to contact the publisher for test banks and classroom presentation materials. Finally ... a quick, easy reference to using your Kindle Fire -- to the max! About the author: Steve Weber is founding

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..... Amazon's Kindle Fire is the handiest tablet available, and is your portal to an infinite universe of education and entertainment. This valuable reference book explains how to quickly set up your Kindle, navigate the touch-screen, buy, rent or stream video, and browse the world's largest library of digital books. This reference guide demystifies the Kindle and explains in plain English how to master the Kindle basics, plus secret tips, tricks and shortcuts you won't find elsewhere. Each section includes clearly written step-by-step instructions, illustrated with screenshots and menus just like you'll see on your own Kindle screen. Learn how to design and develop robotic process automation solutions with Blue Prism to perform important tasks that enable value creation in your work

Key Features

- Develop robots with Blue Prism
- Automate your work processes with Blue Prism
- Learn basic skills required to train a robot for process automation

Book Description

Robotic process automation is a form of business process automation where user-configured robots can emulate the actions of users. Blue Prism is a pioneer of robotic process automation software, and this book gives you a solid foundation to programming robots with Blue Prism. If you've been tasked with automating work processes, but don't know where to start, this is the book for you! You begin with the business case for robotic process automation, and then move to implementation techniques with the leading software for enterprise automation, Blue Prism. You will become familiar with the Blue Prism Studio by creating your first process. You will build upon this by adding pages, data items, blocks, collections, and loops. You will build more complex processes by learning about actions, decisions, choices, and calculations. You will move on to teach your robot to interact with applications such as Internet Explorer. This can be used for spying elements that identify what your robot needs to interact with on the screen. You will build the logic behind a business objects by using read, write, and wait stages. You will then enable your robot to read and write to

Excel and CSV files. This will finally lead you to train your robot to read and send emails in Outlook. You will learn about the Control Room, where you will practice adding items to a queue, processing the items and updating the work status. Towards the end of this book you will also teach your robot to handle errors and deal with exceptions. The book concludes with tips and coding best practices for Blue Prism. What you will learn

- Learn why and when to introduce robotic automation into your business processes
- Work with Blue Prism Studio
- Create automation processes in Blue Prism
- Make use of decisions and choices in your robots
- Use UI Automation mode, HTML mode, Region mode, and spying
- Learn how to raise exceptions
- Get the robot to deal with errors
- Learn Blue Prism coding best practices

Who this book is for

The book is aimed at end users such as citizen developers who create business processes, but may not have the basic programming skills required to train a robot. No experience of Blue Prism is required. Port projects over from GitHub and convert SVN projects to GitLab hosted git projects

Key Features

- Effective guide for GitLab migration from GitHub and SVN
- Learn to implement DevOps with GitLab
- 11 Manage projects with issue boards and time tracking

Book Description

Gitlab is an open source repository management and version control toolkit with an enterprise offering. This book is the ideal guide to GitLab as a version control system (VCS), issue management tool, and a continuous integration platform. The book starts with an introduction to GitLab, a walkthrough of its features, and explores concepts such as version control systems, continuous integration, and continuous deployment. It then takes you through the process of downloading and installing a local copy of the on-premise version of GitLab in Ubuntu and/or CentOS. You will look at some common workflows associated with GitLab workflow and learn about project management in GitLab. You will see tools and techniques for migrating your code base from various version control systems such as GitHub and SVN to GitLab. By the end of the book, you will be using Gitlab for repository management, and be able to migrate projects from other VCSs to GitLab. What you will learn

- Set up CI and test builds for

your projects Understand the benefits and limitations of GitLab workflow Migrate from other common VCS platforms to GitLab Create, review, and merge code changes Learn to branch local code and create a new branch in GitLab Configure sequential stages and simultaneous stages for CI/CD Access Mattermost for on-premise GitLab Discover the issue tracking features of GitLab Who this book is for The book is intended for the developers, SREs, and DevOps professionals who are looking for techniques to port their codebase to GitLab from GitHub or are looking to work with GitLab as their version control system of choice. If you've used other VCSs before, that will help with this book. This "how to" guide will show you effective techniques to create a profitable locksmith business even during these uncertain economic times. As a result of reading this guide, you will learn tips and tricks to help you start your business with minimal investment. You will learn how to correctly choose your company's legal structure. You will also learn what mistakes new business owners make and how to avoid them! If you're interested in earning more money, quickly, this is the guide for you. In addition to time saving tips, highly effective marketing ideas, and insider business secrets, you will also get an easy to understand step-by-step plan of action that takes away the usual insecurity of starting your own business. Get on the road to being your own boss and order today. Launch MTSS—and your students—into success MTSS is complex. Without correct implementation and evaluation, schools struggle to do it well and students can be negatively impacted in the process. With the guidance provided in this book, however, you can start on the path to equitable access and opportunities for all students to achieve. In this hands-on guide, authors Jessica and John Hannigan, nationally recognized MTSS experts, have laid out a clear, ten-step action plan for implementing a truly effective MTSS framework at your school. You'll understand the why, what, and how of MTSS, as well as how to audit and align your current practices, structures, and interventions in order to support all students. This guide provides: Directions for conducting an objective audit of your existing MTSS 10 essential indicators of MTSS implementation

Practitioner tools and tips for initiating MTSS Instructions for using elements of continuous school improvement to ensure that what you are doing is working With full-sized templates, tools for implementation, and reflection prompts throughout, The MTSS Start-Up Guide is designed to help you launch MTSS—and your students—into success. Every developer wants to build modular and scalable web applications. Modern versions of the JavaScript language have made this possible in Node.js, and Koa is a Node.js framework that makes it easy. This book is the ideal introduction for JavaScript developers who want to create scalable serverside applications using Node.js and Koa.js. The Narrowcast Server Getting Started Guide contains instructions to work with the tutorial to learn Narrowcast Server interfaces and features. Michigan Getting Started Garden Guide features plant recommendations from one of the region's most highly respected and experienced master gardeners, with selections that will thrive amid the state's unique growing conditions. The HERO is GoPro's entry level camera, designed with simplicity for people who are new to using a GoPro camera. This book is written specifically for the GoPro HERO, explaining the unique features and quirks of this camera. With more than 100+ images, this book provides clear, step-by-step lessons to get you out there using your GoPro HERO camera to document your adventures. This book covers everything you need to know about using your GoPro HERO camera. The book teaches you: how choose your settings, tips for the most useful GoPro mounts, vital photography knowledge, simple photo, video and time lapse editing techniques and how to share your first edited video and photos. Through the SIX STEPS laid out in this book, you will understand your camera and learn how to use FREE software (you probably already have!) to finally do something with your results. This book is perfect for beginners, but also provides in depth knowledge that will be useful for intermediate camera users. Written specifically for the HERO camera. Getting Started with Soldering not only teaches new makers and experimenters the core principles of soldering, it also functions as an excellent reference and resource for beginners and more advanced makers alike. The book guides readers through

the fundamentals of soldering, explains the tools and materials, demonstrates proper techniques, and shows how to fix mistakes or broken connections. It even includes guidance on more advanced techniques such as surface-mount soldering for electronics. From choosing the right soldering iron to making perfect connections, readers will acquire the knowledge and skills needed to form a strong foundation for a lifetime of making. Soldering is a core concept in making, electronics prototyping, and home repairs The many different types of soldering -- requiring different materials and tools -- are explained with easy-to-follow instructions Full-color photographs and illustrations throughout create a visually engaging format for learning Pricing and technical considerations help readers select the best tools for their budgets and needs Troubleshooting guidelines show how to repair solder connections that have failed from improper technique or from age Get productive quickly with Pentaho Data Integration Key Features Take away the pain of starting with a complex and powerful system Simplify your data transformation and integration work Explore, transform, and validate your data with Pentaho Data Integration Book Description Pentaho Data Integration(PDI) is an intuitive and graphical environment packed with drag and drop design and powerful Extract-Transform-Load (ETL) capabilities. Given its power and flexibility, initial attempts to use the Pentaho Data Integration tool can be difficult or confusing. This book is the ideal solution. This book reduces your learning curve with PDI. It provides the guidance needed to make you productive, covering the main features of Pentaho Data Integration. It demonstrates the interactive features of the graphical designer, and takes you through the main ETL capabilities that the tool offers. By the end of the book, you will be able to use PDI for extracting, transforming, and loading the types of data you encounter on a daily basis. What you will learn Design, preview and run transformations in Spoon Run transformations using the Pan utility Understand how to obtain data from different types of files Connect to a database and explore it using the database explorer Understand how to transform data in a variety of ways Understand how to insert data into database

tables Design and run jobs for sequencing tasks and sending emails Combine the execution of jobs and transformations Who this book is for This book is for software developers, business intelligence analysts, and others involved or interested in developing ETL solutions, or more generally, doing any kind of data manipulation. Investing and trading stocks on the stock market is one of the best ways to build and secure your future. Whether you are interested in trading to make it your living, build your retirement, or make some extra cash each month. Having a solid foundation when you are first getting started is one of the best ways to be a profitable and winning trader. This book focuses on giving you the proper foundation to trading stocks in the stock market even if you know nothing about the markets! You will learn very similar concepts and principles that I teach in my courses that cost hundreds and thousands of dollars. The BBC micro:bit Quickstart Guide for Teachers is designed to support educators in effective use of the BBC micro:bit devices distributed to all Year 7 students in the United Kingdom as part of the BBC's Make It Digital initiative. Supported by Microsoft and published by Hodder Education, this indispensable guide features: An introduction to the Make It Digital initiative An outline of what the BBC micro:bit is and what it's designed to do Advice on how teachers and students can get the most out of the BBC micro:bit device, including how the hardware and the supporting services work (including the BBC micro:bit website, code editors and code compiler) Guidance on how to get started with creating programs for the BBC micro:bit using the Microsoft Touch Develop Editor, and how to compile them and upload them to your device Coding lessons of varying difficulty with step-by-step walkthroughs and solutions for each activity Curriculum references, providing educators with opportunities to introduce key computational thinking concepts and map outcomes back to aspects of the English computing program of study Learn development skills and improve productivity when programming in Microsoft Dynamics NAV 2018 - the popular Enterprise Resource Planning management system used across a variety of industries for business process management Key FeaturesSolve common business problems with the valuable

features and flexibility of Dynamics NAV

Understand the structure of NAV database - how documents and business entities are mapped to DB tables

Design user interface and bind the presentation layer with the data storage

Book Description Microsoft Dynamics NAV is an enterprise resource planning (ERP) software suite for organizations. The system offers specialized functionality for manufacturing, distribution, government, retail, and other industries. This book gets you started with its integrated development environment for solving problems by customizing business processes. This book introduces the NAV development environment - C/SIDE. It gives an overview of the internal system language and the most essential development tools. The book will enable the reader to customize and extend NAV functionality with C/AL code, design a user interface through pages, create role centers, and build advanced reports in Microsoft Visual Studio. By the end of the book, you will have learned how to extend the NAV data model, how to write and debug custom code, and how to exchange data with external applications. What you will learn

Manage NAV Server configuration with Microsoft Management Console

Manage NAV installation with the NAV Administration Shell

Create integration events and extend functionality via the NAV event model

Run XML Ports from C/AL code

Design reports and write client code in RDLC expressions

Who this book is for

This book is for experienced NAV users who have an understanding of basic programming concepts. Familiarity with NAV development environment or its internal development language-C/AL is not expected. Beginner gardeners all across the great plains of the Midwest will be informed on the best plants for their regional gardens. Get planting today! Full-color plant photos and complete growing instructions for the native plants of Florida. A guide designed to increase the probability of success and avoid common trouble areas in starting and operating a small business. Gives practical advice on such topics as selecting the right business, partners, marketing, insurance, computers, writing and speaking effectively, and others. Learn how to train popular deep learning architectures such as autoencoders, convolutional and recurrent neural networks

while discovering how you can use deep learning models in your software applications with Microsoft Cognitive Toolkit

Key Features

Understand the fundamentals of Microsoft Cognitive Toolkit and set up the development environment

Train different types of neural networks using Cognitive Toolkit and deploy it to production

Evaluate the performance of your models and improve your deep learning skills

Book Description Cognitive Toolkit is a very popular and recently open sourced deep learning toolkit by Microsoft. Cognitive Toolkit is used to train fast and effective deep learning models. This book will be a quick introduction to using Cognitive Toolkit and will teach you how to train and validate different types of neural networks, such as convolutional and recurrent neural networks. This book will help you understand the basics of deep learning. You will learn how to use Microsoft Cognitive Toolkit to build deep learning models and discover what makes this framework unique so that you know when to use it. This book will be a quick, no-nonsense introduction to the library and will teach you how to train different types of neural networks, such as convolutional neural networks, recurrent neural networks, autoencoders, and more, using Cognitive Toolkit. Then we will look at two scenarios in which deep learning can be used to enhance human capabilities. The book will also demonstrate how to evaluate your models' performance to ensure it trains and runs smoothly and gives you the most accurate results. Finally, you will get a short overview of how Cognitive Toolkit fits in to a DevOps environment

What you will learn

Set up your deep learning environment for the Cognitive Toolkit on Windows and Linux

Pre-process and feed your data into neural networks

Use neural networks to make efficient predictions and recommendations

Train and deploy efficient neural networks such as CNN and RNN

Detect problems in your neural network using TensorBoard

Integrate Cognitive Toolkit with Azure ML Services for effective deep learning

Who this book is for

Data Scientists, Machine learning developers, AI developers who wish to train and deploy effective deep learning models using Microsoft CNTK will find this book to be useful. Readers need to have experience in Python or similar

object-oriented language like C# or Java.

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