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Managing Change with Business Process Simulation Modeling the Environment Simulation Training through the Lens of Experience and Activity Analysis Defining Excellence in Simulation Programs Simulation Scenarios for Nursing Educators, Second Edition Climate Change 2013: The Physical Science Basis Simulation In Anesthesia E-Book Defining Excellence in Simulation Programs Non-Cognitive Factors and Learning within a Business Simulation Strategic Debriefing for Advanced Simulation Mastering Simulation, Second Edition Clinical Simulation Simulation in Nursing Education Virtual Simulation in Nursing Education ADKAR Co-Creating the Future Healthcare Simulation Education Organizing and Learning Through Gaming and Simulation Handbook of Driving Simulation for Engineering, Medicine, and Psychology Office of Education Research Reports, 1956-65, ED 002 747-ED 003 960 Simulation for Participatory Education Neo-Simulation and Gaming Toward Active Learning Simulation Research Anthology on Physical and Intellectual Disabilities in an Inclusive Society Communication and Simulation Power and Influence Distributed Simulation The Art of Experience The International Simulation & Gaming Research Yearbook Complex Problem Solving Beyond the Psychometric Approach Broad Scale Coastal Simulation Game Plan for Change Proceedings of the 2nd European Simulation Congress, Sept. 9-12, 1986, The Park Hotel, Antwerp, Belgium Real-time Simulation for Sustainable Production Comprehensive Healthcare Simulation: Pediatrics Game Plan for Change YOUTH CARE KNOWLEDGE EXCHANGE THROUGH ONLINE SIMULATION GAMING Simulation in Business and Management The Comprehensive Textbook of Healthcare Simulation Intersections in Simulation and Gaming

Power and Influence Apr 08 2022 In today's complex work world, things no longer get done simply because someone issues an order and someone else follows it.Most of us work in socially intricate organizations where we need the help not only of subordinates but of colleagues, superiors, and outsiders to accomplish our goals. This often leaves us in a "power gap" because we must depend on people over whom we have little or no explicit control. This is a book about how to bridge that gap: how to exercise the power and influence you need to get things done through others when your responsibilities exceed your formal authority. Full of original ideas and expert insights about how organizations-and the people in them—function, Power and Influencegoes further, demonstrating that lower-level personnel also need strong leadership skills and interpersonal know-how to perform well.Kotter shows how you can develop sufficient resources of "unofficial" power and influence to achieve goals, steer clear of conflicts, foster creative team behavior, and gain the cooperation and support you need from subordinates, coworkers, superiors-even people outside your department or organization. He also shows how you can avoid the twin traps of naivete and cynicism when dealing with power relationships, and how to use your power without abusing it. Power and Influenceis essential for top managers who need to overcome the infighting, foot-dragging, and politicking that can destroy both morale and profits; for middle managers who don't want their careers sidetracked by unproductive power struggles; for professionals hindered by bureaucratic obstacles and deadline delays; and for staff workers who have to "manage the boss."This is not a book for those who want to "grab" power for their own ends. But if you'd like to create smooth, responsive working relationships and increase your personal effectiveness on the job, Kotter can show you how-and make the dynamics of power work for you instead of against you.

Intersections in Simulation and Gaming Jan 23 2021 This book constitutes the refereed post-conference proceedings of the 21st Annual Simulation Technology and Training Conference, SimTecT 2016, and the 47th International Simulation and Gaming Association Conference, ISAGA 2016, Held as Part of the First Australasian Simulation Congress, ASC 2016, held in Melbourne, VIC, Australia, in September 2016. The 28 revised full papers included in the volume were carefully reviewed and selected from 55 submissions. They are organized in the following topical sections: Making the grade; Come to think of it; From here to fidelity; The name of the game; and Ahead of the game.

Handbook of Driving Simulation for Engineering, Medicine, and Psychology Nov 15 2022 Effective use of driving simulators requires considerable technical and methodological skill along with considerable background knowledge. Acquiring the requisite knowledge and skills can be extraordinarily time consuming, yet there has been no single convenient and comprehensive source of information on the driving simulation research being conduc

Simulation in Nursing Education May 22 2023 Simulation represents an increasingly effective strategy for addressing the growing lack of clinical placements for today 's nursing students, offering evidence-based, experiential learning opportunities that foster critical thinking and clinical reasoning. Simulation in Nursing Education: From Conceptualization to Evaluation, Third Editionprovides both a foundation for the novice and advanced strategies for the seasoned simulation educator, empowering nursing educators to make informed decisions and ensure success in their simulation programs. Structured around the NLN Jeffries Theory (2015), this updated edition highlights current best practices in simulation design and development, teaching and learning practices, implementation processes and associated learning outcomes. Seven new chapters reflect recent advances and emerging concepts across the full spectrum of simulation strategies, including pre-briefing of simulations, creating simulation cases for Objective Structured Clinical Examinations (OSCES) for graduate nursing programs and the use of virtual simulations and gaming to engage students. " As teachers and learners move away from contentladen curricula to curricula that emphasize experiential learning, it is critical that nurse educators have the requisite knowledge and skills to use simulation to its full potential. " -Susan Gross Forneris, PhD, RN, CNE, CHSE-A, FAAN Director, NLN Center for Innovation in Education Excellence " In Clinical Simulations in Nursing Education, 3rd Edition, Dr. Jeffries continues to highlight best practices in simulation pedagogy...This edition explores how educators and researchers are joining forces to develop more

rigorous research studies, testing simulation outcomes across the continuum of education and practice at all levels. "-Susan Gross Forneris, PhD, RN, CNE, CHSE-A, FAAN Director, NLN Center for Innovation in Education Excellence

Office of Education Research Reports, 1956-65, ED 002 747-ED 003 960 Oct 15 2022

Simulation in Business and Management Mar 27 2021

<u>Modeling the Environment</u> May 02 2024 A single-source guide to harnessing the power of 3D visualization tools for analysis and

representation of landscapes Current technology allows designers to model environmental phenomena and space in new and exciting ways that go beyond the two-dimensional plane. The models, illustrations, and animations that can be created usher in a new paradigm of landscape representation that can become analytical tools as well as beautiful imagery. The text focuses on digital modeling methods that can be used to express rich environments using digital tools to develop, composite, and animate scenes. This full-color book provides coverage of 3D visualization tools for land planning and landscape architecture. The methods and theories in Modeling the Environment present landscape representation around a core set of ideas—scene, object, terrain,

environment/atmosphere, time/dynamics, and the composite-that centers representation on human experience. Supported by www.lab.visuallogic.com, a website offering tutorials and forums, the text shows you how to use Autodesk 3ds Max to create dynamic landscape environments while also referring to a range of other tools including Google SketchUp, Autodesk Maya, and AutoCAD Civil 3D. It also demonstrates how to integrate 3D visualization tools into existing workflows, and offers critical coverage of intelligent drawings and representations, giving you a glimpse at the future of the profession. This book: Includes sections intended to build upon one another in order to understand the environment as a composite representation of multiple systems interacting Shows how to integrate 3D visualization tools into existing workflows, as opposed to offering an entirely new workflow Emphasizes modeling, animation, and simulation as both design analysis tools and presentation tools Modeling the Environment is essential reading for professionals in landscape architecture, urban planning and design, architecture, and related disciplines who are looking to be at the forefront of technology.

<u>Game Plan for Change</u> May 29 2021 The Game Plan for Change provides a means for teams, workgroups, departments, business units, and organizations to learn and apply key principles of change in a real time context. The process uses a game board displaying 17 dynamic and interdependent components which have corresponding exercises that are completed by the participants. Completing the exercises generate scores in the form of indicators of success or indicators of failure and are aggregated into a final change scorecard at the end of the workshop. The setting is in a facilitator-led, two-day workshop where the participants are divided into small teams. Each team selects a fictitious case-based organization to guide through the simulation process. Participants are presented with information, discuss solutions, evaluate alternatives, solve problems, make decisions, and learn how well their business case will execute its change initiative based on their decisions. The result is a comprehensive value-based change map for executing a successful change initiative. The outcomes of the activities and exercises highlight the strengths, weaknesses and potential roadblocks the fictitious organization will face whether their change is incremental or transformational. Because simulations rank high among the most useful learning techniques for emphasizing a training-in-context concept, where the learning environment approximates the workplace environment in as many contextual ways as possible, participants will leave the experience with competencies that can be directly and immediately applied in real change situations.

Organizations suited for conducting the simulation are commercial enterprises, strategic business units, professional services firms, not-forprofit organizations, government agencies, municipalities, academic institutions, college courses, and others. Circumstances benefiting from implementing the simulation are mergers and acquisitions,

reorganizations, consolidations, new programs or projects, business refocus, global expansion, downsizing, major system implementation, as a companion to strategic planning, and others.

Proceedings of the 2nd European Simulation Congress, Sept. 9-12, 1986, The Park Hotel, Antwerp, Belgium Sep 01 2021

Managing Change with Business Process Simulation Jun 03 2024 This is the first practical guide to simulating business processes and predicting the impact of change. The book offers new tools for reducing the risks associated with strategic change. Pragmatic strategies are given for implementing simulation.

Real-time Simulation for Sustainable Production Aug 01 2021 This book provides a comprehensive overview of potential opportunities and the business value position related to implementing physics-based real-time simulation to production. The objective of real-time simulation is to provide value for all three dimensions of sustainability: economic, social, and environmental. By reviewing actual industrial cases and presenting relevant academic research, the book examines the topic from four interrelated viewpoints: the industrial need for sustainable production, the development of game-like virtual environments, capturing customer value and enhancing the user experience, and finally, establishing business value. It offers a framework that will enable a rethink and shift in mindset to appreciate how real-time simulation can change the way products are manufactured and services are produced. This book will appeal to researchers and scholars in areas as diverse as strategic management, manufacturing and operations management, marketing, industrial economics, and product lifecycle management.

Strategic Debriefing for Advanced Simulation Aug 25 2023 This book provides an in-depth and complete guide explaining how to incorporate the strategic dialogue and strategic communication methods into the debriefing after the scenario, characteristics that make it unique. After examining all the aspects that allow a correct use of the simulation, such as knowledge of models, logical schemes, use of the different simulators, planning of the didactic activities and of learning process, this practical book aims to explore the advanced technique of the strategic debriefing. It encourages not only those who are approaching this new debriefing tool but also it provides a useful update to all those who are already more familiar with the standard debriefing after simulation technique. The strategic language, an effective tool in strategic psychotherapy and business problem solving, is ideal and complementary to the standard debriefing methods, making them more performing and functional because, next to common logic, it makes use of non-ordinary logical language. The book is intended for healthcare simulation debriefers and instructors, for hospitals ' managers, university teachers and to all the physicians who are increasingly showing interest in active teaching processes with simulation.

Non-Cognitive Factors and Learning within a Business Simulation Sep 25 2023 Serious games can provide a convenient and straightforward access to complex knowledge for all age groups. However, learning achievements depend largely on learners ' non-cognitive factor disposition. With the aim of combining the fields of serious games and non-cognitive factors, this research focuses on the use of a business simulation which conveys change management insights. Business simulations are a subset of serious games and are perceived as a non-traditional learning method.The objectives of this work are versatile: (1) developing a scale, which measures learners ' knowledge and skills increase gained from a business simulation, (2) investigating the effects of non-cognitive factors on learning in this business simulation environment and (3) exploring the moderating role of team preference in this type of learning setting. Using the newly developed scale, this work finds that learners' skills and knowledge states are more pronounced after playing the business simulation.

Simulation for Participatory Education Sep 13 2022 This textbook explores the use of simulation within the context of education and internationalization. Simulation is broken down into its phases and these elements are discussed by experts, most of whom have long tradition in the application of simulation. Simulation is treated with references to the specific needs of practitioners, educators and researchers in initiating and developing simulation in different fields of study, with specific reference to teacher education. This volume focuses on presenting simulation as a means to facilitating students ' openness to complexity and development of intercultural skills through virtual exchange. Thus, it provides educators and researchers with a conceptual and practical resource that tackles the critical role of cognitive and metacognitive complexity in the education of future global professionals through intercultural pedagogy. By tracing the roots of simulation and outlining a framework to support professional learning through experiential-based research, this textbook will prove invaluable for teacher trainers, practitioners and researchers interested in simulation.

<u>Communication and Simulation</u> May 10 2022 This volume explores links between the fields of communication and simulation. The international group of authors provides insights into how the two fields support each other. Discussions cover academic and practical applications at both theoretical and applied levels.

Neo-Simulation and Gaming Toward Active Learning Aug 13 2022 This book provides tips to teachers for moving toward active learning by using simulation and gaming. The book is a rare reference for teachers who wish to initiate active learning by applying many real experiences from world experts in simulation and gaming. This cumulative wisdom comes from cutting-edge trials reported at the 49th International Simulation and Gaming Association ' s annual conference in Thailand 9–13 July 2018. The importance of changing teachers ' one-way lecture approach to that of active learning has been commonly understood for several decades and has been promoted especially in recent years in Asian universities. Simulation and gaming meets the requirements of such teaching programs, especially for active learning, but there are few books or references on how to gamify a lecture. This book serves as a guide to facilitate that change. The author recognizes the duty to provide readers with fixed directions toward simulation and gaming in the next generation, which have still not been fully elucidated. Developing a simulation and gaming culture and making it sustainable in the next decade are the purpose of this book.

YOUTH CARE KNOWLEDGE EXCHANGE THROUGH ONLINE SIMULATION GAMING Apr 28 2021 Youth care multi-disciplinary networks need flexible, interactive and attractive tools and methods for knowledge exchange in view of timely, effective and durable help in complex parenting problem situations. Social media, virtuality, simulation and gaming gain an increasing significance in the way people share information, learn and organize themselves. This leads to the question whether youth care practice is ready to adopt some online practicalities for network exchange. This design study describes model development and model appreciation of online role-play simulation gaming as a time, pace and place independent way to share expertise, information and knowledge among the actors in youth care practice. The results show that youth care professionals think that simulation gaming is relevant and convenient to unravel difficult issues, to elaborate network strategies, and to jointly reflect on intervention. The research is unique in domains of youth care intervention and in game theory. The singularity of contexts and actors is taken as starting point in a cross-over of game design and behavioral science. Online role-play simulation gaming leads to a better understanding of complexity in youth care situations and to a greater awareness of network capacities and capabilities and helps to establish accountability of choices of intervention.

The Comprehensive Textbook of Healthcare Simulation Feb 24 2021 The Comprehensive Textbook of Healthcare Simulation is a cohesive, singlesource reference on all aspects of simulation in medical education and evaluation. It covers the use of simulation in training in each specialty and is aimed at healthcare educators and administrators who are developing their own simulation centers or programs and professional organizations looking to incorporate the technology into their credentialing process. For those already involved in simulation, the book will serve as a state-of-theart reference that helps them increase their knowledge base, expand their simulation program 's capabilities, and attract new, additional target learners. Features: • Written and edited by pioneers and experts in healthcare simulation • Personal memoirs from simulation pioneers • Each medical specialty covered • Guidance on teaching in the simulated environment • Up-to-date information on current techniques and technologies • Tips from " insiders " on funding, development, accreditation, and marketing of simulation centers • Floor plans of simulation centers from across the United States • Comprehensive glossary of terminology

Simulation Scenarios for Nursing Educators, Second Edition Jan 30 2024 Print+CourseSmart

<u>Mastering Simulation, Second Edition</u> Jul 24 2023 Simulation can be a valuable tool in academic or clinical settings, but technology changes quickly, and faculty, students, and clinicians need to know how to respond. Understanding simulation scenarios and environments is essential when designing and implementing effective programs for interdisciplinary learners. In this fully revised second edition of Mastering Simulation, nationally known experts Janice Palaganas, Beth Ulrich, and Beth Mancini guide students and practitioners in developing clinical competencies and provide a solid foundation for improving patient outcomes. Coverage includes: · Creating simulation scenarios and improving learner performance · Designing program evaluations and managing risk and quality improvement · Developing interprofessional programs and designing research using simulation

Comprehensive Healthcare Simulation: Pediatrics Jun 30 2021 This is a practical guide to the use of simulation in pediatric training and evaluation, including all subspecialty areas. It covers scenario building, debriefing and feedback, and it discusses the use of simulation for different purposes: education, crisis resource management and interdisciplinary team training, competency assessment, patient safety and systems integration. Readers are introduced to the different simulation modalities and technologies and guided on the use of simulation with a variety of learners, including medical students, residents, practicing pediatricians, and health-related professionals. Separate chapters on each pediatric subspecialty provide practical advice and strategies to allow readers to integrate simulation into existing curriculum. Pediatric subspecialties covered include: General

Pediatrics, Pediatric Emergency Medicine and Trauma, Neonatology, Pediatric Critical Care Medicine, Transport Medicine, Pediatric Anesthesia, and Pediatric Surgery amongst many others. Comprehensive Healthcare Simulation PEDIATRICS Edition is a volume in the series, Comprehensive Healthcare Simulation. The series is designed to complement Levine et al., eds., The Comprehensive Textbook of Healthcare Simulation by providing short, focused volumes on the use of simulation in a single specialty or on a specific simulation topic, and emphasizing practical considerations and guidance.

Co-Creating the Future Feb 16 2023 Experiment with change in your school or district through an interactive leadership strategy. Richard Bernato empowers leaders with a seven-phase leadership simulation that creates a safe space for leaders to craft and modify future strategies. Casting school leaders in roles inside and outside of school, this book allows educators to address real-world futures-based concerns like demographics, economics, academics, and politics. K-12 school and district leaders will: Understand the importance of safe experimentation in leading effectively Facilitate a simulation of key areas of concern in their profession Learn the seven phases of a simulation and how to handle team dynamics Use futures-based leadership practices to empower teams See real-life simulation scenarios applied by other leaders Contents: Introduction Chapter 1: Learn Why Simulations Are Powerful Tools Chapter 2: Begin With a Scenario Chapter 3: Meet the Teams Chapter 4: Prepare the Simulation Chapter 5: Run the Simulation Epilogue References and Resources Index

Simulation In Anesthesia E-Book Nov 27 2023 Following up his bestselling Board Stiff TEE & Too manuals for the oral boards in anesthesiology, Dr. Gallagher has produced a step-by-step how-to guide on conducting an anesthesia simulation. Topics include which equipment to use as well as suggestions for simulation scenarios that will help train your staff with a theoretical basis for handling even the most unexpected complications. This simulation guide with video clips helps to close the gaps that may result when abnormal situations are not recognized quickly enough or the response to them is haphazard and slow. The result is a highly effective, enjoyable, and affordable tool on this increasingly important way to ensure resources are being managed effectively. Concise and complete guide to all the issues relevant to anesthesia simulation Rich in clinical scenarios and models Experiences from state-of-the-art simulation center Employs latest CPR and other practice guidelines

Healthcare Simulation Education Jan 18 2023 Written by a leading team from the Australian Society for Simulation in Healthcare (ASSH), Simulation Australasia. Healthcare Simulation Education is a new resource for a rapidly expanding professional healthcare simulation community. Designed as a core reference for educators who use simulation as an educational method, it outlines theory, evidence and research relevant to healthcare simulation. Containing examples of innovations from around the world, the book offers opportunities to make clear connections between the underlying rationale for the use of simulation, and what this looks like in practice. Healthcare Simulation Education: Helps readers gain a systematic understanding of theory and application of simulation Facilitates access to high quality resources to support healthcare simulation education and research Edited by a leading team from the Australian Society for Simulation in Healthcare (ASSH), the leading body for healthcare simulation in Australia Contains information on educational theory, the elements of simulation practice and contemporary issues in simulation An important text in healthcare literature and practice, Healthcare Simulation Education provides a unique cross-disciplinary overview of an innovative subject area, and is ideal for medical, nursing and allied health educators, policy makers and researchers.

Research Anthology on Physical and Intellectual Disabilities in an Inclusive Society Jun 10 2022 Discussions surrounding inclusivity have grown exponentially in recent years. In today 's world where diversity, equity, and inclusion are the hot topics in all aspects of society, it is more important than ever to define what it means to be an inclusive society, as well as challenges and potential growth. Those with physical and intellectual disabilities, including vision and hearing impairment, Down syndrome, locomotor disability, and more continue to face challenges of accessibility in their daily lives, especially when facing an increasingly digitalized society. It is crucial that research is brought up to date on the latest assistive technologies, educational practices, work assistance, and online support that can be provided to those classified with a disability. The Research Anthology on Physical and Intellectual Disabilities in an Inclusive Society provides a comprehensive guide of a range of topics relating to myriad aspects, difficulties, and opportunities of becoming a more inclusive society toward those with physical or intellectual disabilities. Covering everything from disabilities in education, sports, marriages, and more, it is essential for psychologists, psychiatrists, pediatricians, psychiatric nurses, clinicians, special education teachers, social workers, hospital administrators, mental health specialists, managers, academicians, rehabilitation centers, researchers, and students who wish to learn more about what it means to be an inclusive society and best practices in order to get there.

Clinical Simulation Jun 22 2023 Simulation facilities are invaluable for training in medicine and clinical education, biomedical engineering and life sciences. They allow the practice of prevention, containment, treatment, and procedure in a risk-free setting. This book is a practical guide and reference to the latest technology, operations and opportunities presented by clinical simulation. It shows how to develop and make efficient use of resources, and provides hands-on information to those tasked with setting up and delivering simulation facilities for medical, clinical and related purposes, and the development and delivery of simulation-based education programs A step-by-step manual to developing successful simulation facilities for clinical education and research. The Residency Review Committee of the US Accreditation Council on Graduate Medical Education has begun requiring residency programs to have simulation as an integral part of their training programs.

Defining Excellence in Simulation Programs Oct 27 2023 Raise your simulation programs to new heights with the fully updated Defining Excellence in Simulation Programs, 2nd edition. An official publication of the Society for Simulation in Healthcare, this fully illustrated guide speaks to the needs of all healthcare professionals using simulation for education, assessment, and research. Offering best practices for a wide variety of programs, it addresses all areas of program management, from staffing, funding, and equipment, to education models. Whether you are new to running a simulation program, developing a program, or studying simulation, this is your key to creating cost-effective, research-based programs.

<u>Game Plan for Change</u> Oct 03 2021 The Game Plan for Change provides a means for teams, workgroups, departments, business units, and organizations to learn and apply key principles of change in a real time

context. The process uses a game board displaying 17 dynamic and interdependent components which have corresponding exercises that are completed by the participants. Completing the exercises generate scores in the form of indicators of success or indicators of failure and are aggregated into a final change scorecard at the end of the workshop. The setting is in a facilitator-led, two-day workshop where the participants are divided into small teams. Each team selects a fictitious case-based organization to guide through the simulation process. Participants are presented with information, discuss solutions, evaluate alternatives, solve problems, make decisions, and learn how well their business case will execute its change initiative based on their decisions. The result is a comprehensive value-based change map for executing a successful change initiative. The outcomes of the activities and exercises highlight the strengths, weaknesses and potential roadblocks the fictitious organization will face whether their change is incremental or transformational. Because simulations rank high among the most useful learning techniques for emphasizing a training-in-context concept, where the learning environment approximates the workplace environment in as many contextual ways as possible, participants will leave the experience with competencies that can be directly and immediately applied in real change situations. Organizations suited for conducting the simulation are commercial enterprises, strategic business units, professional services firms, not-forprofit organizations, government agencies, municipalities, academic institutions, college courses, and others. Circumstances benefiting from

implementing the simulation are mergers and acquisitions, reorganizations, consolidations, new programs or projects, business refocus, global expansion, downsizing, major system implementation, as a companion to strategic planning, and others.

Complex Problem Solving Beyond the Psychometric Approach Dec 05 2021 Complex problem solving (CPS) and related topics such as dynamic decision-making (DDM) and complex dynamic control (CDC) represent multifaceted psychological phenomena. In abroad sense, CPS encompasses learning, decision-making, and acting in complex and dynamic situations. Moreover, solutions to problems that people face in such situations are often generated in teams or groups. This adds another layer of complexity to the situation itself because of the emerging issues that arise from the social dynamics of group interactions. This framing of CPS means that it is not a single construct that can be measured by using a particular type of CPS task (e.g. minimal complex system tests), which is a view taken by the psychometric community. The proposed approach taken here is that because CPS is multifaceted, multiple approaches need to be taken to fully capture and understand what it is and how the different cognitive processes associated with it complement each other. Thus, this Research Topic is aimed at showcasing the latest work in the fields of CPS, as well as DDM and CDC that takes a holist approach to investigating and theorizing about these abilities. The collection of articles encompasses conceptual approaches as well as experimental and correlational studies involving established or new tools to examine CPS, DDM and CDC. This work contributes to answering questions about what strategies and what general knowledge can be transferred from one type of complex and dynamic situation to another, what learning conditions result in transferable knowledge and skills, and how these features can be trained.

Organizing and Learning Through Gaming and Simulation Dec 17 2022 45 edited articles, originally presented at the 38th edition of the International Simulation and Gaming Association conference 2007.

Simulation Training through the Lens of Experience and Activity Analysis Apr 01 2024 This book offers various ways in which analyzing professional experience and activity in simulation training makes it possible to describe practice-based learning affordances and processes. Research has been conducted in various simulation programs in the domains of healthcare, victim rescue and population protection, involving healthcare workers, firemen, policemen, servicemen, and civil security leaders. "Work-as-done" (/ "training-as-done") in simulation has been analyzed with ergonomics, occupational psychology, and vocational training approaches. The authors describe and discuss theoretical, methodological, and/or practical issues related to practitioner experience and activity in simulation training. The book also provides evidence on the conditions under which lived experience in simulation can foster or hinder learning, and derives appropriate orientations for simulation design and implementation.

The Art of Experience Feb 04 2022 The Art of Experience provides an interdisciplinary analysis of selected plays from Ireland 's premier female playwright, Marina Carr. Dagmara Gizło explores the transformative impact of a theatrical experience in which interdisciplinary boundaries

must be crossed. This book demonstrates that theatre is therapeutic and therapy is theatrical. The role of emotions, cognitions, and empathy in the theatrical experience is investigated throughout. Dagmara Gizło utilises the methodological tools stemming from modern empirically grounded psychology (such as cognitive-behavioural therapy or CBT) to the study of theatre 's transformative potential. This book will be of great interest to students and scholars of theatre, performance, and literature, and will be a fascinating read for those at the intersection of cognitive studies and the humanities.

<u>Climate Change 2013: The Physical Science Basis</u> Dec 29 2023 The report also provides a comprehensive assessment of past and future sea level change in a dedicated chapter.

The International Simulation & Gaming Research Yearbook Jan 06 2022 The eighth volume in the "Simulation and Gaming Research Yearbook" series brings together topical and authoritative contributions from international professionals involved in the use of games and simulations. There are examples drawn from a wide range of countries.

Simulation Jul 12 2022 This book examines the historical roots and evolution of simulation from an epistemological, institutional and technical perspective. Rich case studies go far beyond documentation of simulation ' s capacity for application in many domains; they also explore the "functional" and "structural" debate that continues to traverse simulation thought and action. This book is an essential contribution to the assessment of simulation as scientific instrument.

ADKAR Mar 20 2023 In his first complete text on the ADKAR model, Jeff Hiatt explains the origin of the model and explores what drives each building block of ADKAR. Learn how to build awareness, create desire, develop knowledge, foster ability and reinforce changes in your organization. The ADKAR Model is changing how we think about managing the people side of change, and provides a powerful foundation to help you succeed at change.

Virtual Simulation in Nursing Education Apr 20 2023 Learn best practices for successfully integrating virtual simulation into nursing curriculum Written for students in nurse educator programs, nursing faculty, and other health care educators, Virtual Simulation in Nursing Education unpacks the necessary tools for successful integration of technology into nursing programs. The benefits of virtual simulation in nursing education are innumerable: less expensive, easier to access, and location independent compared with nondigital simulations. Yet the evolving nature of both curricula and technology complicates the implementation of a coherent integration plan. Success requires a coordinated impetus from faculty, administrators, and students to enrich a technologically enhanced learning landscape. With a practical, how-to focus, this book describes the unique dynamics and demands of using virtual simulation as a core teaching method and focuses on the best practices for integrating this technology into the nursing curriculum. The first text to detail systematic strategies for faculty, students, and administrators, Virtual Simulation in Nursing Education examines the most effective teaching methods and activities, discusses challenges and pitfalls to integrating virtual simulation into a curriculum, and examines how learning outcomes are met. With an eye toward motivating students to embrace technology throughout their careers, content illustrates how students can leverage technologies to maximize learning and support practice. Replete with savvy tips from virtual simulation experts, chapters include exemplars that present the models in real-life scenarios, and clinical reasoning questions to reinforce learning. Key Features: Accompanied by an Instructor's Manual and PowerPoint slides Teaches students of nurse educator programs, nurse educators, and administrators how to successfully use virtual simulation Provides useful tools, best practices, and savvy strategies for integrating technology into the curriculum Includes examples and clinical reasoning questions to reinforce content Demonstrates how students can maximize learning and support practice with virtual simulation technology Provides a firm foundation for students to embrace technology throughout their careers

Defining Excellence in Simulation Programs Feb 29 2024 An Official Publication of the Society for Simulation in Healthcare, Defining Excellence in Simulation Programs aims to meet the needs of healthcare practitioners using simulation techniques for education, assessment, and research. Increasingly, simulation is an integral part of teaching and training programs in healthcare settings around the world. Simulation models, including virtual simulation, scenario-based simulation with actors, and computerized mannequins, contributes to improved performance and reduced errors in patient care. This text establishes working definitions and benchmarks for the field of simulation and defines the types of simulation programs, while also covering program leadership, funding, staffing, equipment and education models. It provides knowledge critical to the success of simulation program management, simulation educators, and simulation researchers. Written to appeal to the novice to advanced beginner, a special section in each chapter is directed to the competent to expert programs, managers, educators, and researchers, so that this text truly can serve as the comprehensive reference for anyone in simulation.

Broad Scale Coastal Simulation Nov 03 2021 Coastal zones exemplify the environmental pressures we face: their beauty attracts settlement, they offer potential for diverse economic activities, and they are sensitive natural habitats for important species, as well as providing a range of ecosystem services. They are also extremely vulnerable to the vicissitudes of climate change, which include rising sea levels and changes in extreme events such as storms. With large populations living in coastal and estuarine cities facing the ongoing threat of inundation, coordinated management is essential, especially as coastal zones form a linked system in which piecemeal, uncoordinated management could be counterproductive.

Distributed Simulation Mar 08 2022 This unique text/reference provides a comprehensive review of distributed simulation (DS) from the perspective of Model Driven Engineering (MDE), illustrating how MDE affects the overall lifecycle of the simulation development process. Numerous practical case studies are included to demonstrate the utility and applicability of the methodology, many of which are developed from tools available to download from the public domain. Topics and features: Provides a thorough introduction to the fundamental concepts, principles and processes of modeling and simulation, MDE and high-level architecture Describes a road map for building a DS system in accordance with the MDE perspective, and a technical framework for the development of conceptual models Presents a focus on federate (simulation environment) architectures, detailing a practical approach to the design of federations (i.e., simulation member design) Discusses the main activities related to scenario management in DS, and explores the process of MDEbased implementation, integration and testing Reviews approaches to simulation evolution and modernization, including architecture-driven modernization for simulation modernization Examines the potential synergies between the agent, DS, and MDE methodologies, suggesting

avenues for future research at the intersection of these three fields Distributed Simulation – A Model Driven Engineering Approach is an important resource for all researchers and practitioners involved in modeling and simulation, and software engineering, who may be interested in adopting MDE principles when developing complex DS systems.

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