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Death threats. A haunted mansion. Family blood feuds that span generations. And at last, murder. Alexandra Whitfield, the Sleuth of Sethalton, is hired to investigate the mysterious goings-on at the home of the richest and most hated old man in the city, dying centenarian Jacob Crawford. Her partner, Eric "Bric the Handyman" Thompson, former professional wrestler turned bodyguard, reluctantly tags along. While there, they encounter a cadre of some of the worst villains in Sethalton, including a psychiatrist with questionable morals and a less-than-sterling reputation, his social climber of a wife, two narcissistic young women who seek to find their pleasure in causing the Sleuth pain, and a mysterious, ghostly, scarecrow-looking man who seems to be stalking the estate in order to pursue his own agenda. To make matters worse, the longer he stays on the estate, the more convinced Bric becomes that the whole place is haunted. He assumes the situation can't get any worse, but is proven quite wrong when disaster strikes, people start getting murdered, and his partner, Alex, the Sleuth of Sethalton, disappears. A frantic search begins. Who has taken the Sleuth? Where has she been hidden? Has she left on her own volition? Can anything be done to save her? Or is it already... too late... ?

The Boston Red Sox's loss to the New York Yankees in the 2003 playoffs has been called "the game of the century," evidence that the rivalry between the Red Sox and the Yankees was hotter than ever. In the wake of that defeat, author and Boston Globe sports columnist Dan Shaughnessy updated his bewitching story of the curse that laid over the Red Sox after they sold Babe Ruth to the hated Yankees in 1920. Here he sheds light on classic Sox debacles from the years before they broke the curse and finally reached the World Championship again—from Johnny Pesky's so-called hesitation throw to the horrifying dribbler that slithered between Bill Buckner's legs. Lively and filled with anecdotes, this is baseball folklore at its best.

New York Times bestselling author Alyssa Day introduces the League of the Black Swan--and the dangerous game one woman plays when her family's curse dooms her to kill the man she loves--in this thrilling novella. A thousand years ago, Brynn Caroll's ancestor was cursed: every third night, the eldest daughter of each generation is transformed into a black swan and forced to sing songs to the moon. When she meets the love of her life and bears him a daughter, the legacy is passed on to the next generation. Intent on ending the curse once and for all, Brynn refuses to fall in love. But she never anticipated meeting Sean O'Malley--a man who is also burdened by a difficult secret--and facing temptation like never before. Previously published in *Enthralled*. "A brilliant and lucid new book" (John Lanchester, *New York Times Magazine*) about why paper money and digital currencies lie at the heart of many of the world's most difficult problems—and their solutions

In *The Curse of Cash*, acclaimed economist and bestselling author Kenneth Rogoff explores the past, present, and future of currency, showing why, contrary to conventional economic wisdom, the regulation of paper bills—and now digital currencies—lies at the heart some of the world's most difficult problems, but also their potential solutions. When it comes to currency, history shows that the private sector often innovates but eventually the government regulates and appropriates. Using examples ranging from the history of standardized coinage to the development of paper money, Rogoff explains why the cryptocurrency boom will inevitably end with dominant digital currencies created and controlled by governments, regardless of what Bitcoin libertarians want. Advanced countries still urgently need to stem the global flood of large paper bills—the vast majority of which serve no legitimate purpose and only enable tax evasion and other crimes—but cryptocurrencies are like \$100 bills on steroids. *The Curse of Cash* is filled with revealing insights about many of the most pressing issues facing monetary policymakers, from quantitative easing to alternative inflation targeting regimes. It also explains in detail why, if low interest rates persist, the best way to reinvigorate monetary policy is to implement fully effective and unconstrained negative interest rates. Provocative, engaging, and backed by compelling original arguments and evidence, *The Curse of Cash* has sparked widespread debate and its ideas have moved to the center of financial and policy discussions. An in-depth look into the history of a Canadian island rumored to hold buried treasure and of centuries of failed attempts to claim the riches. Updated with new material from the author

In 1795, a teenager discovered a mysterious circular depression in the ground on Oak Island, in Nova Scotia, Canada, and ignited rumors of buried treasure. Early excavators uncovered a clay-lined shaft containing layers of soil interspersed with wooden platforms, but when they reached a depth of ninety feet, water poured into the shaft and made further digging impossible. Since then, the mystery of Oak Island's "Money Pit" has enthralled generations of treasure hunters, including a Boston insurance salesman whose obsession ruined him; a young Franklin Delano Roosevelt; and film star Errol Flynn. Perplexing discoveries have ignited explorers' imaginations: a flat stone inscribed in code; a flood tunnel draining from a man-made beach; a torn scrap of parchment; stone markers forming a huge cross. Swaths of the island were bulldozed looking for answers; excavation attempts have claimed two lives. Theories abound as to what's hidden on Oak Island—pirates' treasure, Marie Antoinette's lost jewels, the Holy Grail, proof that Sir Francis Bacon was the true author of Shakespeare's plays—yet to this day, the Money Pit remains an enigma. *The Curse of Oak Island* is a fascinating account

of the strange, rich history of the island and the intrepid treasure hunters who have driven themselves to financial ruin, psychotic breakdowns, and even death in pursuit of answers. And as Michigan brothers Marty and Rick Lagina become the latest to attempt to solve the mystery, as documented on the History Channel's television show *The Curse of Oak Island*, Sullivan takes readers along to follow their quest firsthand. Praise for *The Curse of Oak Island* "Sullivan writes with open-minded balance, rendering the Oak Island story into a weirdly fascinating mystery." —Booklist "A definitive read for fans of the History Channel television show. Sullivan delves deeper into the history, personalities, and theories presented only briefly on the show. . . . The book is incredibly well researched and the presentation . . . is very readable. If you've watched *The Curse of Oak Island* and were frustrated that snippets and possibilities were left tantalizingly unexplored, this is the book for you." —Heather Cover, Homewood Library (Birmingham, Alabama) "Sullivan isn't writing about Oak Island the TV show; his subject is Oak Island the place, largely as seen and imagined by the show's viewers. So, if you've ever been more entranced by the show's long trips into history and theoretical island encounters across history, Sullivan's book probably needs to be on your Christmas list." —Starcasm

**BOOK ONE IN THE GROUNDBREAKING SERIES, THE WARS OF LIGHT AND SHADOW** A powerful, layered weaving of myth, prose and pure imagination – *Curse of the Mistwraith* opens an epic fantasy series perfect for fans of *The Dark Tower* and *Earthsea*. From the time a giant squirrel curses Farmer Johnson's best hunting dog, things are never the same around the farm, and hunting little animals ceases to be a sport. Claudia visits her old high school friend Eva the zombie in Dracula's castle and drastically changes the lives of all the monsters staying there. A riveting, scandle-filled biography of the most famous nude model in America, Audrey Munson (1891-1996) whose beauty brought her extraordinary success and great tragedy. Many readers will recognize Audrey Munson, even without knowing her name. She was America's first supermodel. Munson's beauty, though, was also her curse, exactly as a fortune teller predicted in her youth. Her looks won her entry to high society, but at a devastating cost. In 1919 she became a recluse, eventually being admitted to an asylum where she remained until her death. This is her story.

Colonialism, the Irish potato famine, slavery, the treatment of aboriginal people - politicians are under increasing pressure to apologise for Britain's history. Collective grief is becoming the basis of public policy. Jeremy Black - one of the UK's leading historians - argues that this is a dangerous development. There is a politics of grievance that runs through the polemical use of history around the world. Drawing on examples from the UK, USA, Eastern Europe, Germany, Australia, and New Zealand, *The Curse of History* illustrates why this is dangerous: politically it splits communities rather than drawing them together, while historically it leads to distorted and monolithic interpretations. *The Curse of History* is a devastating critique of the political abuse of history.

Nava Darrion stumbled upon her soulmate when she was young. A brief meeting with a hooded stranger forever bound her to a man she wanted nothing to do with. Her parents were also soulmates, marrying despite her father not being a magic-wielder, their forbidden love forcing their family into hiding. Now that her parents are gone, Nava's life raising her younger brother and selling potions to wary townsfolk has been quiet...and magic-free. But when the Society of Crows finds Nava, intent on enslaving her, she flees to the forest, searching for the one person she was told can protect her. Arkimedes is certainly not what she expected, and her attraction to him is new and unnerving. As the chemistry between them grows, so does her power. With the Society closing in, the two create unexpected alliances, and work in their disagreements. One rejecting magic and the other a powerful, enigmatic fae who has secrets of his own and is determined to change her mind. Nava must decide if she is to follow her destiny or listen to her heart...or maybe discover they are the same. You will love *The Curse of the Crow* if you enjoy: Denied Soulmates Slow burn romance Mutual pinning and a swoon worthy relationship Steamy Adventure packed, with some magical war themes. Strong, relatable, female MC Brooding male MC Every knitter knows that as soon as you start making your boyfriend a sweater, he will be out the door before you're done. But as Alanna Okun has learned, these life lessons are not limited to the curse of the boyfriend sweater. Like millions of women, Okun finds joy and solace in crafting. And she has also found some essential truths. Starting from when her grandmother first taught her to knit, crafting has been a part of her life, and her family's. Some people like to fish. Some like to play music. Or run. Okun likes to make things. Knitting, crocheting, sewing, decoupage - you name it, Okun has tried it, and even if she turned out to be not very good at it, she found it was good for her. In a world that shows itself impervious to our need for order and logic, crafting allows Okun to feel a sense of control - even if it's simply by making a piece of felt do what she wants it to. Crafting has helped keep her severe anxiety at bay, made a scary first apartment more hospitable, helped her heal from a broken heart. When Okun has two good friends die within a year of each other, it is crafting that helps her find hope again. The art and physicality of making things, whether it's nerdy embroidery or warm mittens, has helped her cope with life's internal trauma. In beautiful prose that belies her youth, Okun's essays about art, craft, and mental health will resonate with creative people no matter their medium, and no matter the troubles in their hearts. We can all relate to the need to fix what's inside by keeping our hands busy.

Bestselling author of *Odd Girl Out*, Rachel Simmons exposes the myth of the Good Girl, freeing girls from its impossible standards and encouraging them to embrace their real selves. In *The Curse of the Good Girl*, bestselling author Rachel Simmons argues that in lionizing the Good Girl we are teaching girls to embrace a version of selfhood that sharply curtails their power and potential. Unerringly nice, polite, modest, and selfless, the Good Girl is a paradigm so narrowly defined that it's unachievable. When girls inevitably fail to live up-experiencing conflicts with peers, making mistakes in the classroom or on the playing field-they are paralyzed by self-criticism, stunting the growth of vital skills and habits. Simmons traces the poisonous impact of Good Girl pressure on development and provides a strategy to reverse the tide. At once expository and prescriptive, *The Curse of the Good Girl* is a call to arms from a new front in female empowerment. Looking to the stories shared by the women and girls who attend her workshops, Simmons shows that Good Girl pressure from parents, teachers, coaches, media, and peers erects a psychological glass ceiling that begins to enforce its confines in girlhood and extends across the female lifespan. The curse of the Good Girl erodes girls' ability to know, express, and manage a complete range of feelings. It expects girls to be selfless, limiting the expression of their needs. It requires modesty, depriving the permission to articulate their strengths and goals. It diminishes assertive body language, quieting voices and weakening handshakes. It touches all areas of girls' lives and follows many into adulthood, limiting their personal and professional potential. Since the popularization of the Ophelia phenomenon, we have lamented the loss of self-esteem in adolescent girls, recognizing that while the doors of opportunity are open to twenty-first-century American girls, many lack the confidence to walk through them. In *The Curse of the Good Girl*, Simmons provides a catalog of tangible lessons in bolstering the self and silencing the curse of the Good Girl. At the core of Simmons's radical argument is her belief that the most critical freedom we can win for our daughters is the liberty not only to listen to their inner voice but also to act on it. "Charlie stays at his

family's cabin alone. Soon, things get scary, fast"--Unedited summary from book. The Curse of Deadman's Forest is the second book in the Oracles of Delphi Keep—a series with all the timeless charm of classics like the Chronicles of Narnia and all the action-packed adventure of a modern middle-grade blockbuster. Since Ian Wigby and his sister, Theodosia, found the silver treasure box and the prophecy within it, their world has changed. There's no denying what they discovered in Morocco: a powerful evil is budding, and to defeat it, and save the world from darkness, six uniquely gifted children must be gathered. According to prophecy, a trip through the magical portal near the castle will bring them to the third Oracle—a child with extraordinary powers to heal. But the very same prophecy foretells Ian's death should he venture through the portal again. Everyone agrees: to risk Ian's life is too great a gamble. But when a terrible curse enters the keep, it becomes clear that there is no other choice. If Ian and Theo stay in Dover, all will surely be lost, but to follow the prophecy, they will risk their lives and everything they have ever held dear. According to prophecy, a trip through the magical portal near the castle will bring them to the third Oracle—a child with extraordinary powers to heal. But the very same prophecy foretells Ian's death should he venture through the portal again. Everyone agrees: to risk Ian's life is too great a gamble. But when a terrible curse enters the keep, it becomes clear that there is no other choice. If Ian and Theo stay in Dover, all will surely be lost, but to follow the prophecy, they will risk their lives and everything they have ever held dear. Since Ian Wigby and his sister, Theodosia, found the silver treasure box and the prophecy within it, their world has changed. 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One day, the world is ordinary; within the next week, an explosive pandemic of magic springs up all over the globe. Otherwise ordinary people find themselves with gifts -- or curses -- they can't control, and the persecution that ensues causes many to flee for their lives. An Institution has been built in the Alaskan wilderness: prison and hospital combined, to which all the Gifted who are captured are sent to be studied, to discover the source of this unstable curse and stamp it out. Confused, frightened, and half-mad, the inmates all have one thing in common -- the powers foisted on them by an unknown source. An angry ex-con-turned-musician, a grieving doctor, an unrepentant prostitute, and a man without a name are put at the mercy of one of their own, who will stop at nothing to find out what makes them tick. The conflict creates ripples in reality that spreads beyond what any of them might expect, and sets the stage for far greater struggle that can only end in world war. From the man who coined the term "net neutrality" and who has made significant contributions to our understanding of antitrust policy and wireless communications, comes a call for tighter antitrust enforcement and an end to corporate bigness. Flesh-eating danger abounds in the chilling sequel to *The Monstrumologist* that is “as fast-paced, elegant, and yes, gruesome as its predecessor” (Publishers Weekly, starred review). While Dr. Warthrop is attempting to disprove that *Homo vampiris*, the vampire, could exist, his former fiancée asks him to save her husband, who has been captured by a Wendigo—a creature that starves even as it gorges itself on human flesh. Although Dr. Warthrop considers the Wendigo to be fictitious, he relents and performs the rescue—but is he right to doubt the Wendigo’s existence? Can the doctor and Will Henry hunt down the ultimate predator, who, like the legendary vampire, is neither living nor dead, and whose hunger for human flesh is never satisfied? This second book in *The Monstrumologist* series explores the line between myth and reality, love and hate, genius and madness. Fix the past. Save the future. What is the secret history connecting the SQ to the Ancient Maya? Book includes an all-new, full-color *Hystorian's Guide* - your key to unlocking the fourth episode of the action-packed *Infinity Ring* game. One of the best-loved of mystery writers weaves another tale of intrigue featuring Amelia Peabody and Radcliffe of Crocodile on the Sandbank. This time the willful and witty duo must catch a murderer at an excavation of an ancient Egyptian tomb. Based on Portuguese legend, this #OwnVoices historical fantasy is an epic tale of mystery, magic, and making the impossible choice between love and duty... With just one touch, bread turns into roses. With just one bite, cheese turns into lilies. There’s a famine plaguing the land, and Princess Yzabel is wasting food simply by trying to eat. Before she can even swallow, her magic—her curse—has turned her meal into a bouquet. She’s on the verge of starving, which only reminds her that the people of Portugal have been enduring the same pain for years. If only it were possible to reverse her magic. Then she could turn flowers into food. Fatyan, a beautiful Enchanted Moura, is the only one who can help. But she is trapped by magical binds. She can teach Yzabel how to control her curse—if Yzabel sets her free with a kiss. As the King of Portugal’s betrothed, Yzabel would be committing treason, but what good is a king if his country has starved to death? With just one kiss, Fatyan is set free. And with just one kiss, Yzabel is yearning for more. She’d sought out Fatyan to help her save the people. Now, loving her could mean Yzabel’s destruction. *A Curse of Roses* includes themes, imagery, and content that might be triggering for some readers. Discussions of religious-based self harm, religious-based eating disorders, and religious-based internalized homophobia appear throughout the novel. Fantasy. A boy discovers his destiny could totally stink in this riotously funny fantasy-adventure *Risk-averse* Greg Belmont is content with being ordinary. He's got a friend--that's right, just one--at his fancy prep school, and a pretty cool dad (even if he is obsessed with organic soaps that smell like a mix of salted pork and Icelandic bog). The problem is, Greg isn't ordinary . . . he's actually an honest-to-goodness, fantastical Dwarf! He discovers the truth the day his dad brings home a gross new tea--one that awakens bizarre abilities in Greg. Then a murderous Bro-Troll kidnaps his dad and Greg is whisked away to the Underground, where Dwarves have lived for centuries right beneath the streets of Chicago. With the help of some awesome new friends and a talking ax, Greg learns all about the history of the Dwarves, which has been marked with tales of epic failure since the dawn of time. However, the return

of the magic they once wielded means big changes are afoot, escalating tensions with the Dwarves' sworn enemy: the Elves. Brimming with humor and action, Chris Rylander's *The Legend of Greg* turns dwarf lore on its head, delivering an adventure readers won't be able to resist. "In its hard headed, richly documented concreteness, it is worth a thousand polemics." -- New York Times, from a review of the first edition "The Curse deserves a place in every women's studies library collection." -- Sharon Golub, editor of *Lifting the curse of Menstruation* "A stimulating and useful book, both for the scholarly and the general reader." -- Paula A. Treichler, co-author of *A Feminist Dictionary* Is the "Holy Pail" cursed? Every owner of the vintage Chappy Wheeler lunchbox—a prototype based on the 1940s TV western—has died. And now Sterling Price, business tycoon and a client of Odelia Grey's law firm, has been fatally poisoned. Is it a coincidence that Price's one-of-a-kind lunch pail—worth over thirty grand—has disappeared at the same time? Treading cautiously since a recent run-in with a bullet, Odelia takes small bites of this juicy, calorie-free mystery—and is soon ravenous for more! Her research reveals a sixty-year-old unsolved murder and Price's gold-digging ex-fiancée with two married men wrapped around her breasts...uh, finger. Mix in a surprise marriage proposal that sends an uncertain Odelia into chocolate sedation, and you've got an unruly recipe for delicious disaster. Praise: "I'd like to spend more time with Sue Ann Jaffarian's Odelia."—The New York Times "Plus-size paralegal Odelia Grey gets more than she bargained for when she accepts an unusual gift from a favorite client...Jaffarian plays the formula with finesse, keeping love problems firmly in the background while giving her heroine room to use her ample wit and grit."—Kirkus Reviews "Jaffarian offers the perfectly flawed alternative for readers sick and tired of picture-perfect characters." —Booklist "Odelia Grey is a keeper."—Library Journal "Jaffarian's writing is sharp and sassy—like her protagonist—and she knows how to keep the suspense high."—Mystery Scene "I have enjoyed both books in the series. Odelia is a resourceful woman, and I didn't chafe at her amateur sleuthing. The book has an inspired cookie recipe."—Deadly Pleasures "Even better than her first...a major hoot!"—Thomas B. Sawyer, bestselling author of *The Sixteenth Man*, former head writer/producer of *Murder, She Wrote* "Odelia Gray is a wonderful addition to the mystery genre, a smart, funny, engaging plus-size heroine who takes readers on a plus-size ride. You root for her, laugh with her and cheer at her ultimate triumph. If I were in trouble, I'd want Odelia on my side."—Denise Hamilton, Edgar and Willa Cather Award-finalist and national bestselling author of *Prisoner of Memory* "More fun than a lunch pail full of plump paralegals, *The Curse of the Holy Pail* is a tale as bouncy as its bodacious protagonist."—Bill Fitzhugh, author of *Highway 61* and *Resurfaced* "With a legendary curse, a possibly murderous little person, ruthless heirs, [and] charismatic thugs... a lively caper that will keep you guessing right till the end."—Kris Neri, award-winning author of the Tracy Eaton mysteries "A funny read, with off the wall characters, a twisty plot and not a surplus calorie to be had. Recommended."—Bookbitch.com "Well written and nicely paced, this is a good beach or airplane read."—Cycling.Finial.com "Big women of the world, hang on to your hats, you're going to love Sue Ann Jaffarian's plus-sized Odelia Grey, amateur sleuth. This is funny, sexy, romantic, you name it, all wrapped up in one great mystery."—Cozylibrary.com

During the 1990s, two Connecticut Indian tribes opened the world's two biggest gambling casinos in the southeastern corner of the state, resulting in what has been termed a "gambling Chernobyl." *The Curse* is a novel based on those events. It begins in 1637 with the massacre of the Pequot Indians and a curse delivered by a Pequot sachem to the young English soldier who is about to kill him. The story then jumps 350 years as the soldier's thirteenth-generation descendant, Josh Williams, becomes embroiled in a battle to stop a newly-minted Indian tribe from building a third casino that threatens his town and ancestral home. The lure of easy money drives everyone from the tribe's fraudulent chief to a shadowy Miami billionaire, venal politicians, and Providence mobsters, while a small, quintessential New England town must choose between preserving its character or accepting an extraordinary proposal that will change it forever. As the battle over the casino reaches a climax, Josh discovers startling truths about his family's past—including centuries-old events that appear to be impacting the present with devastating effect. Laura Wilson is the heir to an ancient curse. As a young witch descending from the very powerful trio of witches that had cursed Macbeth, the pressure she faces daily is non-stop. When Laura is forced to participate in her school's rendition of the classic play, she gives herself a single task. She must break the curse once and for all. This task proves itself to be more difficult than she ever could have imagined when a miscast spell leads to the summoning of her dead ancestor, Cecily Wilson-- one of the very witches that cursed Macbeth. As Laura attempts to send her resurrected relative back beyond the veil, she is faced with one of the harsh realities of high school: having a crush on her best friend, Holly. However things only get more complicated as Holly pines after Peter, a lonely, quick-witted vampire. While she grows closer to Cecily, Laura sees first-hand the true horrors of being a witch in Elizabethan England as demonic forces arise in her little town of Shipley Hollow. Can Laura break the curse and save her family name before the curtains rise on opening night? Brought to you by Winnie Lyon, *The Curse of the King* is an action-packed novel with mysterious and magical twists at every turn. Magic and mayhem collide in this monstrously funny middle-grade sequel to Chris Rylander's *The Legend of Greg*

Greg Belmont longs for the days when he thought he was an ordinary thirteen-year-old, before he learned he's really a fantastical Dwarf in a world where the return of magic has reignited an ancient feud between the Dwarves and the Elves. But now that magic is spreading rapidly, calling forth mythical monsters that are wreaking total havoc on earth, he knows things will never go back to normal. To make matters worse, rumors are growing that the Elves are planning a sinister attack--and their new leader might be none other than Greg's former best friend, Edwin. Before they can say "Galdervatn," Greg and his Dwarven friends find themselves up against perilous dangers that their training has barely prepared them for. Can Greg and his bloodthirsty talking ax keep them out of harm's way long enough to prevent all-out war? Or will epic failure find him yet again in this hilarious, action-packed sequel to *The Legend of Greg*? Many people's lives, relationships, careers and wellbeing are blighted by the belief that to be liked, loved and accepted they have to limit themselves to the behaviours they believe are approved of by others. This might mean some or all of the following: always being polite, nice, helpful, charming, fun, making people feel good about themselves, not letting people down, never saying 'no', avoiding conflict and putting others' needs before their own. Jacqui Marson in her 15 years of clinical experience as a psychologist has coined the phrase 'the curse of lovely' to describe this growing trend. Many people would like to be known as lovely, but for a growing number of people it can feel like a curse. They feel trapped, suffocated and oppressed by the weight of others' expectations and feel that change is not an option. This highly practical and motivational book will show readers how to break the cycle or curse of lovely to live a more complete, fulfilling life. Contents include: When 'lovely' turns into a curse; the lovely child - how it all begins; the lovely friend; the lovely parent; the lovely colleague; the lovely partner; from curse to gift - how we can still be lovable and get our needs met; but what do I want - how to tune in to what your body is telling you; re-evaluating anger; saying 'no' and surviving; how to instigate scary conversations; and how to replace the personal rules that put

you at the bottom on the pile. Zargal seeks Queen Godescalc in her dangerous swamp in order to end the horrible curse that she put on King Laza and Princess Bellora. The Curse of Cain confronts the inherent ambiguities of biblical stories on many levels and, in the end, offers an alternative, inspiring reading of the Bible that is attentive to visions of plenitude rather than scarcity, and to an ethics based on generosity rather than violence. "[A] provocative and timely examination of the interrelationship of monotheism and violence. . . . This is a refreshing alternative to criticism-biblical and otherwise—that so often confuses interpretation with closure; it is an invitation to an ethic of possibility, plenitude, and generosity, a welcome antidote to violence, as important for its insights into memory, identity, and place as for its criticism of monotheism's violent legacy."—Booklist "Brilliant and provocative, this is a work demanding close attention from critics, theologians, and all those interested in the imaginative roots of common life."—Rowan Williams, Bishop of Monmouth "A stunningly important book."—Walter Brueggemann, Theology Today "Artfully rendered, endlessly provocative."—Lawrence Weschler, New Yorker From the time a giant squirrel curses Farmer Johnson's best hunting dog, things are never the same around the farm, and hunting little animals ceases to be a sport. Lottie couldn't believe what she was seeing. She saw her beautiful tresses lying on her pillow. What kind of curse is this? Leifr and Thurid were in trouble - worse than usual. In Leifr's efforts to recover his lost love, Ljosa, and Thurid's attempt to escape the Inquisitors they had fallen into the hands of the evil Master Wizard Djofull. Djofull had tricked them into swearing in blood that they would destroy the curse that afflicted Hraedsla-dalur or return to serve his vile plans. -- Back cover. With the "profound sense of Southern spirituality" he is known for (Publishers Weekly), Billy Coffey draws us into a town where good and evil—and myth and reality—intertwine in unexpected ways. Everyone in Crow Hollow knows of Alvaretta Graves, the old widow who lives in the mountain. Many call her a witch; others whisper she's insane. Everyone agrees the vengeance Alvaretta swore at her husband's death hovers over them all. That vengeance awakens when teenagers stumble upon Alvaretta's cabin, incurring her curse. Now a sickness moves through the Hollow. Rumors swirl that Stu Graves has risen for revenge. And the people of Crow Hollow are left to confront not only the darkness that lives on the mountain, but the darkness that lives within themselves. "Coffey spins a wicked tale . . . [The Curse of Crow Hollow] blends folklore, superstition, and subconscious dread in the vein of Shirley Jackson's 'The Lottery.'" —Kirkus Reviews The twins land small parts in a movie being made in Sweet Valley about the mysterious death of twelve-year-old Lillian Keller at the old Keller mansion. Jessica finds an old necklace near the mansion, puts it on, and that very night she has a terrible nightmare about a girl falling to her death. Can a necklace really hold the secret to a murder?

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