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For fans of the Chronicles of Narnia comes the Wildwood Chronicles, the New York Times bestselling fantasy adventure series by Colin Meloy, lead singer of the Decemberists, and Carson Ellis, acclaimed illustrator of The Mysterious Benedict Society. This collection brings together all three novels, each replete with illustrations, including a number of gorgeous, full-color plates. Wildwood: Prue and her friend Curtis uncover a secret world in the midst of violent upheaval—a world full of warring creatures, peaceable mystics, and powerful figures with the darkest intentions. And what begins as a rescue mission becomes something much greater as the two friends find themselves entwined in a struggle for the very freedom of this wilderness. A wilderness the locals call Wildwood. Under Wildwood: Ever since Prue returned home from the Impassable Wilderness after rescuing her brother from the malevolent Dowager Governess, life has been pretty dull. Her mind is constantly returning to the verdant groves and sky-tall trees of Wildwood. But all is not well in that world. Prue and her friend Curtis are thrown together again. To save themselves and the lives of their friends, they must go under Wildwood. Wildwood Imperium: The fate of Wildwood hangs in the balance, as Prue and Curtis draw closer to their goal of bringing together a pair of exiled toy makers in order to reanimate a mechanical boy prince. . . . The Ancient Path leads us deep into the Wildwood. The foundations of practice have been laid, and Erin is stepping into the rhythm and weaving of the worlds. But it is the spirits who now must lead her teaching, and prepare her for her initiation into the ways of those who walk the worlds. She's going to be asked to undertake her most personal journey yet - for herself, and those closest to her. Will she find her way along the Ancient Path? Winsome, her world and calling in pieces around her - what is she to do? After thinking she had found the place where she belonged, now she must decide whether to rebuild her life, or move on. Continue the journey with the inhabitants of Wellsford and Wilde Grove as they venture down the ancient path and strive to bring their lives and community into harmony. Because the world must be sung into balance and wild magic must be tapped into to keep the wheel turning. Wild magic has many secrets - and many gifts, for those who would learn its ways. The Singing is the fourth book in the Wilde Grove series, following on from The Rising. ? The

thrilling conclusion to S. E. Grove's New York Times–bestselling *Mapmakers Trilogy*—a historical, fantastical adventure perfect for fans of Philip Pullman! It is late August 1892, and Sophia Tims is coming home from a foreign Age, having risked her life in search of her missing parents. Now she is aboard ship, with a hard-earned, cryptic map that may help her find them at long last. But her homecoming is anything but peaceful. Threatening clouds hang over New Orleans harbor. Sinkholes have been opening in Boston, swallowing parts of the city whole. Rogue weirs tear up the Baldlands. Worst of all, New Occident is at war, led by a prime minister who will do anything to expand the country westward. He has blackmailed Sophia's beloved uncle Shadrack into drawing the battle maps that will lead countless men and boys—including Sophia's best friend, Theo—to their deaths. As Sophia puzzles out her next move, Shadrack is peeling back layers of government intrigue, and Theo is bracing himself to fight. A red fog of war is rising, and New Occident's future hangs in the balance . . . * "A triumphant conclusion to a prodigious feat of storytelling."--Kirkus Reviews, starred review * "A sharply creative, engrossing trilogy . . . Grove's imaginative world building continues to dazzle in this third entry . . . An enormously satisfying wrap-up."--BCCB, starred review

Offers practical advice on outdoor clothing, packs, sleeping bags, shelters, fire making, use of the ax, outdoor sanitation, camp cookery, edible plants, canoeing and trailcraft. From the author of beloved novels *Ms. Bixby's Last Day* and *Posted* comes a hilarious, heartfelt, and unforgettable novel about a fairy-in-training. Everyone who wishes upon a star, or a candle, or a penny thrown into a fountain knows that you're not allowed to tell anyone what you've wished for. But even so, there is someone out there who hears it. In a magical land called the Haven lives a young fairy named Ophelia Delphinium Fidgets. Ophelia is no ordinary fairy—she is a Granter: one of the select fairies whose job it is to venture out into the world and grant the wishes of unsuspecting humans every day. It's the work of the Granters that generates the magic that allows the fairies to do what they do, and to keep the Haven hidden and safe. But with worldwide magic levels at an all-time low, this is not as easy as it sounds. On a typical day, only a small fraction of the millions of potential wishes gets granted. Today, however, is anything but typical. Because today, Ophelia is going to get her very first wish-granting assignment. And she's about to discover that figuring out how to truly give someone what they want takes much more than a handful of fairy dust. A whimsical tribute to the different types of homes depicting them in real-world environments as well as fantastical settings. A young girl's midnight seance awakens a long-slumbering malevolent spirit . . . A band of runaway orphans allies with an underground collective of saboteurs and plans a daring rescue of their friends imprisoned in the belly of an industrial wasteland . . . Two old friends draw closer to their goal of bringing together a pair of exiled toy makers in order to reanimate a mechanical boy prince . . . As the fate of Wildwood hangs in the balance. The third book in the *Wildwood Chronicles* is a rich, moving, and dazzling story, by turns funny and profound. Both Colin Meloy and Carson Ellis are at the height of their gifts with *Wildwood Imperium*. "Just the sort of book that saves lives by igniting a passion for reading." —James Patterson "Reminiscent of *Huckleberry Finn*." —The Wall Street Journal A Michael L.

Printz Honor Winner From the author of Newbery Medal winner *Moon Over Manifest* comes the odyssey-like adventure of two boys' incredible quest on the Appalachian Trail. When Jack Baker's father sends him from his home in Kansas to attend a boys' boarding school in Maine, Jack doesn't know what to expect. Certainly not Early Auden, the strangest of boys. Early keeps to himself, reads the number pi as a story, and refuses to accept truths others take for granted. Jack, feeling lonely and out of place, connects with Early, and the two become friends. During a break from school, the boys set out for the Appalachian Trail on a quest for a great black bear. As Jack and Early travel deeper into the mountains, they meet peculiar and dangerous characters, and they make some shocking discoveries. But their adventure is only just beginning. Will Jack's and Early's friendship last the journey? Can the boys make it home alive? An ALA Best Fiction for Young Adults Selection An ALA-ALSC Notable Children's Book A New York Times Editor's Choice A New York Times Bestseller An Indie Pick A Bank Street College of Education Best Book of the Year A School Library Journal Best Book of the Year A Kirkus Reviews Best Book of the Year A Booklist Books for Youth Editors' Choice Selection A BookPage Best Children's Book A Texas Lone Star Reading List Selection A Notable Children's Book in Language Arts Book A Down East Magazine Best of Maine Book A North Carolina Young Adult Book Award Master List Selection An Iowa Children's Choice Award Finalist

There are no accidents. There is only fate. 1981. Jesse Marley calls herself a realist; she is all about the here and now. But in the month before Charles and Di's wedding all her certainties are suddenly blown aside by events she cannot control. Finding herself in hospital, unable to speak, she must write everything down. And as if her fingers have a will of their own, she begins to draw places she's never been to, people from another time. Rory Brandon, Jesse's neurologist, is intrigued. He knows the place she is drawing - Hundredfield, a castle in the Scottish Borders - and Jesse demands to see it. Unbeknown to them all, Jesse carries ancient knowledge that Hundredfield unlocks. She is key to the mystery that haunts this wild place, and she has a place in the legend of the lady who walks the forests ...

FOR PAULA, ACCOMPANYING her merchant father on a trading voyage to Istanbul is a dream come true. They have come to this city of trade on a special mission to purchase a most rare artifact—a gift from the ancient goddess, Cybele, to her followers. It's the only remnant of a lost, pagan cult. But no sooner have they arrived when it becomes clear they may be playing at a dangerous game. A colleague and friend of Paula's father is found murdered. There are rumors of Cybele's cult reviving within the very walls of Istanbul. And most telling of all, signs have begun to appear to Paula, urging her to unlock Cybele's secret. Meanwhile, Paula doesn't know who she can trust in Istanbul, and finds herself drawn to two very different men. As time begins to run out, Paula realizes they may all be tied up in the destiny of Cybele's Gift, and she must solve the puzzle before unknown but deadly enemies catch up to her. . . .

For fans of *Small Spaces*, *Coraline*, *A Series of Unfortunate Events*, and James Howe's *Bunnicula* classics comes the first book in the award-winning, New York Times bestselling *Books of Elsewhere* series. This house is keeping secrets . . . When eleven-year-old Olive and her parents move into the crumbling mansion on Linden Street and find it filled with mysterious paintings, Olive knows the place is creepy—but it

isn't until she encounters its three talking cats that she realizes there's something darkly magical afoot. Then Olive finds a pair of antique spectacles in a dusty drawer and discovers the most peculiar thing yet: She can travel inside the house's spooky paintings to a world that's strangely quiet . . . and eerily sinister. But in entering Elsewhere, Olive has been ensnared in a mystery darker and more dangerous than she could have imagined, confronting a power that wants to be rid of her by any means necessary. With only the cats and an unusual boy she meets in Elsewhere on her side, it's up to Olive to save the house from the shadows, before the lights go out for good.

Lucy Darrington has no choice but to run away from boarding school. Her father, an expert on the supernatural, has been away for too long while doing research in Saarth, a remote territory in the Pacific Northwest populated by towering redwoods, timber barons, and the Lupine people. But upon arriving, she learns her father is missing: Rumor has it he's gone in search of dreamwood, a rare tree with magical properties that just might hold the cure for the blight that's ravaging the forests of Saarth. Determined to find her father (and possibly save Saarth), Lucy and her vexingly stubborn friend Pete follow William Darrington's trail to the deadly woods on Devil's Thumb. As they encounter Lupine princesses, giant sea serpents, and all manner of terrifying creatures, Lucy hasn't reckoned that the dreamwood itself might be the greatest threat of all. As fifteen-year-old Joseph Carver peels back the layers of a haunted past, he finds himself lost in the shadows of his mother's unorthodox religion; desperate to uncover the truth about his father's death and the sister he never met—learning that sometimes, it is only through great loss that you can finally let go and begin to understand your own story.

A stand-alone novel of magic and adventure by the renowned fantasy author Diana Wynne Jones, who also wrote *Howl's Moving Castle* and the *Chrestomanci* books. Almost finished upon her death in 2011, the manuscript was completed by Diana's sister Ursula Jones, an acclaimed novelist and actress. Publishers Weekly called *The Islands of Chaldea* "a story to cherish" in their starred review. Aileen comes from a long line of magic makers, and her aunt Beck is the most powerful magician on Skarr. But Aileen's magic has yet to reveal itself, even though she is old enough and it should have by now. When Aileen is sent over the sea on a mission for the King, she worries that she'll be useless and in the way. A powerful talking cat changes all of that—and with every obstacle Aileen faces, she becomes stronger and more confident, until her magic blooms.

This stand-alone novel, by the beloved and acclaimed author of such classic fantasy novels as *Howl's Moving Castle* and the *Chrestomanci* books, will be welcomed by fans old and new. "Jones's imaginative vigor is unabated in this last, picaresque novel; her deft, fluid style and penchant for precise, characterful description are amply present," proclaimed *The Horn Book*. I'm Ivy Lane, and if I never see another faerie again, it'll be too soon. Twenty years after the faeries came and destroyed the world as we knew it, I use my specialist skills to keep rogue faeries in line and ensure humans and their magically gifted neighbours can coexist (relatively) peacefully. Nobody knows those skills came from the darkest corner of Faerie itself. When a human child disappears, replaced with a faerie changeling, I have to choose between taking the safe road or exposing my own history with the faeries to the seductively dangerous head of the Mage Lords. He's the

exact kind of distraction I don't need, but it's work with him or lose my chance to save the victims. It'll take all my skills to catch the kidnappers and stop Faerie's dark denizens overrunning the city — but if the faerie lords find out about the magic I stole last time I went into their realm, running won't save me this time... Keywords: urban fantasy, faeries, magic, folklore, fantasy with action, fairy tales, fae urban fantasy series, changeling, Seelie Court, Unseelie Court, adult urban fantasy series, British fantasy, complete fantasy series, ghost mystery, female protagonist urban fantasy, dark urban fantasy, ghosts, contemporary fantasy mystery, post-apocalyptic fantasy, contemporary fantasy, sword magic, shifters, mages, shifters, humorous urban fantasy, paranormal fantasy, myths and legends Five sisters who live with their merchant father in Transylvania use a hidden portal in their home to cross over into a magical world, the Wildwood. A silly and sublime bedtime book from the New York Times bestselling children's book author Colin Meloy. Giggle your way to sweet and silly dreams! A simple goodnight routine turns marvelously madcap in this cleverly rhymed picture book. Instead of settling down to sleep, Dad bakes bread, Mom fixes the roof, and Grandma plays cards with a ghost. And between the dog, the cat, Sister, and Brother, there's at least three different wars being waged! A modern classic perfect for read-aloud fun and bedtime alike.

- A wildly fun read-aloud book for families
- A laugh-out-loud book perfect for any child who struggles with getting ready for bed
- Written by the lead singer of the Decemberists, the silly and clever rhymes make Everyone's Awake fun for both parent and child. Fans of Goodnight Already and Dinosaur vs. Bedtime will find Everyone's Awake to be a perfect path to a good night's sleep.
- Children's books for kids ages 5-8
- Family read-aloud books
- Books for bedtime

Colin Meloy is the lead singer and songwriter of The Decemberists, and the author of several children's books, including the New York Times bestselling Wildwood series. He lives in Portland, Oregon. Shawn Harris is an artist and musician who lives in Northern California. He is the illustrator of several award-winning children's books including Her Right Foot and What Can a Citizen Do? Wildwood is a small barrier island at the tip of southern New Jersey. Through a combination of economics, geography, and chance, it contains a national treasure: the highest concentration of mid-twentieth-century modern hospitality architecture in the United States. The short three-month tourist season, combined with a working-class aesthetic, resulted in Wildwood's motels remaining essentially frozen in time for over four decades. In recent years, however, more than half have been demolished and the future of those that remain is in doubt. The images in this book are the result of a ten-year project by Mark Havens to capture the essence of these vanishing treasures. A number of the motels were photographed at the end of their last season, just prior to demolition; in fact they were disappearing so fast that at times Havens was shooting the front of a motel while workers were demolishing the back. Though the lights were still on and the pools still full, there would be no more guests, no more summers. The images are accompanied by essays from Joseph Giovanni and Jamer Hunt. For fans of the Chronicles of Narnia comes the second book in the Wildwood Chronicles, the New York Times bestselling fantasy adventure series by Colin Meloy, lead singer of the Decemberists, and Carson Ellis, acclaimed illustrator of The Mysterious Benedict Society.

The three books in the Wildwood Chronicles captivate readers with the wonder and thrill of a secret world within the landscape of a modern city. The books feel at once firmly steeped in the classics of children's literature and completely fresh. Each story is told from multiple points of view, and the books feature more than eighty illustrations, including six full-color plates, making them an absolutely gorgeous object. In *Under Wildwood*, Colin Meloy and Carson Ellis reveal new dimensions of the epic fantasy-adventure series begun with the critically acclaimed, bestselling *Wildwood*. Ever since Prue McKeel returned home from the Impassable Wilderness after rescuing her brother from the malevolent Dowager Governess, life has been pretty dull. School holds no interest for her, and her new science teacher keeps getting on her case about her dismal test scores and daydreaming in class. Her mind is constantly returning to the verdant groves and sky-tall trees of Wildwood, where her friend Curtis still remains as a bandit-in-training. But all is not well in that world. Dark assassins with mysterious motives conspire to settle the scores of an unknown client. A titan of industry employs inmates from his orphanage to work his machine shop, all the while obsessing over the exploitation of the Impassable Wilderness. And, in what will be their greatest challenge yet, Prue and Curtis are thrown together again to save themselves and the lives of their friends, and to bring unity to a divided country. But in order to do that, they must go under Wildwood.

The bestselling trilogy from Colin Meloy and Carson Ellis consists of *Wildwood*, *Under Wildwood*, and *Wildwood Imperium*. Forget the story of Peter Pan and Wendy you know. Because in Everland, the only way to grow up is to survive. London has been destroyed in a blitz of bombs and disease. The only ones who have survived are children, among them Gwen Darling and her siblings, Joanna and Mikey. They spend their nights scavenging and their days avoiding the ruthless Marauders -- the German Army led by Captain Hanz Otto Oswald Kretschmer. Unsure if the virus has spread past England's borders but desperate to leave, Captain Hook hunts for a cure, which he thinks can be found in one of the survivors. He and his Marauders stalk the streets snatching children for experimentation. None ever return. Until the day they grab Joanna. As Gwen sets out to save her, she meets a daredevil boy named Pete. Pete offers the assistance of his gang of Lost Boys and the fierce sharpshooter Bella, who have all been living in a city hidden underground. But in a place where help has a steep price and every promise is bound by blood, it will cost Gwen. And are she, Pete, the Lost Boys, and Bella enough to outsmart Captain Hook? From the creators of the New York Times bestselling Wildwood Chronicles comes an original, humorous, and fast-paced middle grade novel about a band of child pickpockets—imagine *The Invention of Hugo Cabret* meets *Oliver Twist*. It is an ordinary Tuesday morning in April when bored, lonely Charlie Fisher witnesses something incredible. Right before his eyes, in a busy square in Marseille, a group of pickpockets pulls off an amazing robbery. As the young bandits appear to melt into the crowd, Charlie realizes with a start that he himself was one of their marks. Yet Charlie is less alarmed than intrigued. This is the most thrilling thing that's happened to him since he came to France with his father, an American diplomat. So instead of reporting the thieves, Charlie defends one of their cannons, Amir, to the police, under one condition: he teach Charlie the tricks of the trade. What starts off as a lesson on

pinches, kicks, and chumps soon turns into an invitation for Charlie to join the secret world of the whiz mob, an international band of child thieves who trained at the mysterious School of Seven Bells. The whiz mob are independent and incredibly skilled and make their own way in the world—they are everything Charlie yearns to be. But what at first seemed like a (relatively) harmless new pastime draws him into a dangerous adventure with global stakes greater than he could have ever imagined. A single mother. An abandoned farmhouse. An epic battle with the northern wilderness. Broke and desperate, Molly Bannister accepts the ironclad condition laid down in her great-aunt's will: to receive her inheritance, Molly must spend one year in an abandoned, off-the-grid farmhouse in the remote backwoods of northern Alberta. If she does, she will be able to sell the farm and fund her four-year-old daughter's badly needed medical treatment. With grim determination, Molly teaches herself basic homesteading skills. But her greatest perils come from the brutal wilderness itself, from blizzards to grizzly bears. Will she and her child survive the savage winter? Will she outsmart the idealist young farmer who would thwart her plan to sell the farm? Not only their financial future, but their very lives are at stake. Only the journal written by Molly's courageous great-aunt, the land's original homesteader, inspires her to struggle on. Whitman Bowers has come to survey what was once the Langford estate, but is quickly drawn into the web of fear that surrounds the mountain. His old Army buddy Arn seems insane; claiming that the gloomy, thickly forested slopes of Wildwood conceal twisted creatures more beast than man -- until he displays the trophies that prove it. Arn's beautiful Indian wife Faren worships a snake god from before the coming of the white man, a god she sees returning to cleanse Wildwood of the white man's evil. Whit feels the mountain summoning him, drawing him toward horror and death. He is the focus for the evil that has been gathering strength since Mad Edgar Langford destroyed time and space and turned Wildwood into a mountain of terror from which there is no escape. The dragons that have been kept in sanctuaries want their freedom—and their revenge—and the world's only hope is the reformation of the ancient order of Dragonwatch in this New York Times bestselling first novel of a new sequel series to Fablehaven from author Brandon Mull. In the hidden dragon sanctuary of Wyrmoost, Celebrant the Just, King of the Dragons, plots his revenge. He has long seen the sanctuaries as prisons, and he wants nothing more than to overthrow his captors and return the world to the Age of Dragons, when he and his kind ruled and reigned without borders. The time has come to break free and reclaim his power. No one person is capable of stopping Celebrant and his dragon horde. It will take the ancient order of Dragonwatch to gather again if there is any chance of saving the world from destruction. In ancient times, Dragonwatch was a group of wizards, enchantresses, dragon slayers, and others who originally confined the majority of dragons into sanctuaries. But nearly all of the original Dragonwatch members are gone, and so the wizard Agad reaches out to Grandpa Sorenson for help. As Kendra and Seth confront this new danger, they must draw upon all their skills, talents, and knowledge as only they have the ability to function together as a powerful dragon tamer. Together they must battle against forces with superior supernatural powers and breathtaking magical abilities. How will the epic dragon showdown end? Will dragons overthrow humans and change the world as

we know it? Weston Gallagher is falling hard—for the wrong woman. One night of passion has haunted him for years. Now he's got a second chance to get the girl of his dreams...but there's just one problem: She hates him. Eight years after he stormed out of Wildwood, California, West has returned to his hometown as a firefighter. His friends and family are thrilled he's back—with the exception of Harper Hill. His sister's best friend is all grown up and in all the right ways. He knows she's going to do everything she can to protect her heart and keep him at arm's length, but West has other ideas. He will win the girl that got away. No matter what it takes... An Avon Romance Beloved Newbery Medalist Jerry Spinelli, author of *Maniac Magee* and *Wringer*, addresses issues of identity, belonging, family, and bullying in this humorous and heartfelt novel about twins. Jake and Lily are twins. Despite their slightly different interests and temperaments, they feel exactly the same—like two halves of one person. But the year they turn eleven, everything changes. Their parents announce it's time for separate bedrooms. Jake starts hanging out with a pack of boys on the block. And Lily is devastated, not to mention angry. Who is she without Jake? And as her brother falls under the influence of the neighborhood bully, he also must ask himself—who is the real Jake? This is an often funny, poignant, and profound story of growing up, growing apart, and the difficult process of figuring out who you really are. When Reuben discovers an old pocket watch, he soon realizes it holds an incredible power: it can turn you invisible for fifteen minutes. And the watch's power is even more extraordinary than he knows. Soon, he's on the run from a despot determined to possess it for himself ... After returning to Fairyland, September discovers that her stolen shadow has become the Hollow Queen, the new ruler of Fairyland Below, who is stealing the magic and shadows from Fairyland folk and refusing to give them back. After the tumultuous events of last winter, Kate, Michael, and Emma long to continue the hunt for their missing parents. But they themselves are now in great danger, and so the wizard Stanislaus Pym hides the children at the Edgar Allan Poe Home for Hopeless and Incurable Orphans. There, he says, they will be safe. How wrong he is. The children are soon discovered by their enemies, and a frantic chase sends Kate a hundred years into the past, to a perilous, enchanted New York City. Searching for a way back to her brother and sister, she meets a mysterious boy whose fate is intricately—and dangerously—tied to her own. Meanwhile, Michael and Emma have set off to find the second of the Books of Beginning. A series of clues leads them into a hidden world where they must brave harsh polar storms, track down an ancient order of warriors, and confront terrible monsters. Will Michael and Emma find the legendary book of fire—and master its powers—before Kate is lost to them forever? Exciting, suspenseful, and brimming with humor and heart, the next installment of the bestselling Books of Beginning trilogy will lead Kate, Michael, and Emma closer to their family—and to the magic that could save, or destroy, them all. A group of insects, who speak in an imaginary language, turn a growing tree into a fort. A heartwarming tale of hope, fate, and folk magic unfolds when a young woman travels to a sleepy southern town in the Appalachian Mountains to bury her best friend. "A feast for the senses. Willa Reece has written a magical, romantic tale about our essential connections to nature and to each other."
--Sarah Addison Allen, New York Times bestselling author *At the age of*

eleven, Mel Smith's life found its purpose when she met Sarah Ross. Ten years later, Sarah's sudden death threatens to break her. To fulfill a final promise to her best friend, Mel travels to an idyllic small town nestled in the shadows of the Appalachian Mountains. Yet Morgan's Gap is more than a land of morning mists and deep forest shadows. There are secrets that call to Mel, in the gaze of the gnarled and knowing woman everyone calls Granny, in a salvaged remedy book filled with the magic of simple mountain traditions, and in the connection, she feels to the Ross homestead and the wilderness around it. With every taste of sweet honey and tart blackberries, the wildwood twines further into Mel's broken heart. But a threat lingers in the woods--one that may have something to do with Sarah's untimely death and that has now set its sight on Mel. The wildwood is whispering. It has secrets to reveal--if you're willing to listen . . .

Praise for Wildwood Whispers: "Willa Reece has perfectly infused magic, suspense, and a love of nature deep into the pages of this novel. Ultimately filled with hope, love, and the power of growth and resilience, Wildwood Whispers is a thought-provoking, memorable debut." --Heather Webber, USA Today bestselling author of *Midnight at the Blackbird Café* "I loved everything about Wildwood Whispers. Readers craving a witchy story full of found family, lush nature, and small-town secrets will find it utterly enchanting." --Hester Fox, author of *The Witch of Willow Hall* "Magic is "messy and dangerous and filled with longing," we learn in this brave tale of grief, villainy and redemption that borrows from the story of the Snow Queen. Set in a vast, chilly museum, the tale brings together a valiant girl, a charmed boy, a magical sword and a clock ticking down to the end of the world."—The Wall Street Journal

This is the story of unlikely heroine Ophelia Jane Worthington-Whittard who doesn't believe in anything that can't be proven by science. She and her sister Alice are still grieving for their dead mother when their father takes a job in a strange museum in a city where it always snows. On her very first day in the museum Ophelia discovers a boy locked away in a long forgotten room. He is a prisoner of Her Majesty, the Snow Queen. And he has been waiting for Ophelia's help. As Ophelia embarks on an incredible journey to rescue the boy everything that she believes will be tested. Along the way she learns more and more about the boy's own remarkable journey to reach her and save the world. A story within a story, this a modern day fairytale about the power of friendship, courage and love, and never ever giving up.

Describes about the early years of Henri Matisse, who grew up in a cold, gray city in northern France and was warmed by the colors of the paints, fabrics, and birds that surrounded him. Come and join the year-long adventure through the sun-dappled paths of the best-selling Tarot deck by Mark Ryan and John Matthews! With a foreword written by John Matthews, this e-book contains all the entries that Alison Cross has written for The Wildwood Tarot's popular Facebook page. Read entries for each of the cards that sit at the hub of The Wheel of The Year - The Shaman, The World Tree, The Seer and The Wanderer. It doesn't matter what time of the year you choose to begin your journey, you can quickly find the relevant active cards and make your first steps on the path with the characters of The Wildwood. Once Upon a Wild Wood is a richly imagined story packed full of familiar fairy tale characters as you've never seen them before. A fabulously funny adventure, full of warmth, wit and delightful details to discover - this is Chris

Riddell at his picture book best! Little Green Raincape is on her way to Rapunzel's party, deep in the wild woods. The way is long and dark, but Green is a smart girl. Smart enough to turn down apples offered by kindly old ladies and smart enough to turn down travel advice from helpful wolves . . . Above all, Green is smart enough to solve a wealth of classic fairy tale problems – not least mend a lovelorn beast's broken heart. Including Red Riding Hood, Thumbelina, Rapunzel, Beauty and the Beast, Cinderella, the Three Bears, the Seven Dwarfs – and many more – Once Upon a Wild Wood is a beautiful book for curious young readers. For the perfect picture book pairing, check out Chris Riddell's The Emperor of Absurdia – an enchanting adventure full of Chris's trademark humour and incredible illustrations.

With more than a million copies sold, Newbery Medal winner The Girl Who Drank the Moon is a must-read for fans of classic children's literature or timeless fantasy fables. Every year, the people of the Protectorate leave a baby as an offering to the witch who lives in the forest. They hope this sacrifice will keep her from terrorizing their town. But the witch in the Forest, Xan, is kind. She shares her home with a wise Swamp Monster and a Perfectly Tiny Dragon. Xan rescues the children and delivers them to welcoming families on the other side of the forest, nourishing the babies with starlight on the journey. One year, Xan accidentally feeds a baby moonlight instead of starlight, filling the ordinary child with extraordinary magic. Xan decides she must raise this girl, whom she calls Luna, as her own. As Luna's thirteenth birthday approaches, her magic begins to emerge—with dangerous consequences. Meanwhile, a young man from the Protectorate is determined to free his people by killing the witch. Deadly birds with uncertain intentions flock nearby. A volcano, quiet for centuries, rumbles just beneath the earth's surface. And the woman with the Tiger's heart is on the prowl . . . After you finish The Girl Who Drank the Moon, look for Kelly Barnhill's latest wondrous fantasy for young readers, The Ogress and the Orphans! "Newly divorced, Avery Hart returns home to Wildwood eager to take on her dream opportunity and transform her family's dive bar into her own bakery. The contractor for hire isn't just a master with his hands--he's big, built, and wears a tool belt like nobody's business. Despite being an ex-con, Trace Hutton is irresistible. Too bad he'd never go for someone as inexperienced as Avery. Trace needs to focus on the job at hand, not daydream about smearing icing all over the sexy baker ... and licking it off. This job is the key to getting his construction company back on its feet after his time in prison. Besides, no one deserves a fresh start more than Avery, and she certainly won't get that with him. After a delectable night of passion (and pie), Trace craves something more. But he'll be damned if he'll let his checkered past crush her dreams. And as Avery starts to realize how Trace fulfills more than just her physical needs, she struggles with whether to let her history decide her future, or explore the wild new possibilities of forever ..."--Page 4 of cover. A suspenseful and atmospheric horror set in 1980s Oregon, perfect for fans of Stranger Things, Neil Gaiman, and Margaret Peterson Haddix, from New York Times bestselling author and the Decemberists' lead singer/songwriter, Colin Meloy. Maybe Archie Coomes has been watching too many horror movies. All of a sudden, the most ordinary things have taken on a sinister edge: a penny on a doormat. An odd man in a brown suit under a streetlamp. The persistent

sound of an ax chopping in the middle of the night. He keeps telling himself that this is Seaham, a sleepy seaside town where nothing ever happens. Or at least nothing did, until his dad's construction company opened up the cliff beneath the old—some say cursed—Langdon place. Soon, though, he and his friends can't deny it: more and more of the adults in town are acting strangely. An ancient, long-buried evil has been unleashed upon the community, and it's up to the kids to stop it before it's too late. . . .

For fans of the Chronicles of Narnia comes the first book in the Wildwood Chronicles, the New York Times bestselling fantasy adventure series by Colin Meloy, lead singer of the Decemberists, and Carson Ellis, acclaimed illustrator of *The Mysterious Benedict Society*. Wildwood captivates readers with the wonder and thrill of a secret world within the landscape of a modern city. It feels at once firmly steeped in the classics of children's literature and completely fresh. The story is told from multiple points of view, and the book features more than eighty illustrations, including six full-color plates, making this an absolutely gorgeous object. In Wildwood, Prue and her friend Curtis uncover a secret world in the midst of violent upheaval—a world full of warring creatures, peaceable mystics, and powerful figures with the darkest intentions. And what begins as a rescue mission becomes something much greater as the two friends find themselves entwined in a struggle for the very freedom of this wilderness. A wilderness the locals call Wildwood. The bestselling trilogy from Colin Meloy and Carson Ellis consists of Wildwood, *Under Wildwood*, and *Wildwood Imperium*.

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